Building Universal Digital Libraries: An Agenda for Copyright Reform

By Hannibal Travis

Abstract

This article proposes a series of copyright reforms to pave the way for digital library projects like Project Gutenberg, the Internet Archive, and Google Print, which promise to make much of the world’s knowledge easily searchable and accessible from anywhere. Existing law frustrates digital library growth and development by granting overlapping, overbroad, and near-perpetual copyrights in books, art, audiovisual works, and digital content. Digital libraries would benefit from an expanded public domain, revitalized fair use doctrine and originality requirement, rationalized systems for copyright registration and transfer, and a new framework for compensating copyright owners for online infringement without imposing derivative copyright liability on technologists. This article’s case for reform begins with rolling back the copyright term extensions of recent years, which were upheld by the Supreme Court in *Eldred v. Reno*. Indefinitely renewable copyrights threaten to marginalize Internet publishing and online libraries by entangling them in endless disputes regarding the rights to decades- or centuries-old works. Similarly, digital library projects are becoming unnecessarily complicated and expensive to undertake due to the assertion by library and copyright holding companies of exclusive rights over unoriginal reproductions of public domain works, and the demands of authors that courts block all productive digital uses of their already published but often out-of-print works. Courts should refuse to allow the markets in digital reproductions to be monopolized in this way, and Congress must introduce greater certainty into copyright licensing by requiring more frequent registration and recordation of rights. Courts should also consider the digitizing of copyrighted works for the benefit of the public to be fair use, particularly where only excerpts of the works are posted online for public perusal. A digital library like Google Print needs a degree of certainty that existing law does not provide that it will not be punished for making miles of printed matter instantly searchable in the comfort of one’s home, or for rescuing orphan works from obscurity or letting consumers preview a few pages of a book before buying it. Finally, the Supreme Court’s recognition of liability for inducement of digital copyright infringement in the *Grokster* case may have profoundly negative consequences for digital library technology. The article discusses how recent proposals for statutory file-sharing licenses may reduce the bandwidth and storage costs of digital libraries, and thereby make them more comprehensive and accessible.
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“[T]he Library of Alexandria attempted to get all the books of all the peoples of the world ... [and] pull it all together.... By some scholars’ standards, they got 75% of the way there.... We now have a technology change which allows us to talk about doing the whole thing all over again. But we, I think, have the opportunity to do it one step better, not just make it happen in one place, whether it’s in Washington, D.C. or Alexandria, Egypt, but to then make that information available to people all over the world.... [U]niversal access to all knowledge is within our grasp.”

“The goal of Google Print is ambitious: to make the full text of all the world’s books searchable by anyone.”

I. Introduction

Traditional physical libraries, while indispensable in modern societies, suffer from the fragility of their contents, the scarcity of their shelf space, the inefficiency of their search and retrieval systems, and the exclusivity of their access policies. Libraries safeguard the culture and history of civilizations, provide free or reduced-price access to millions of books as a public good, and empower visitors to participate more fully in society and enrich their personal and creative lives. At the same time, physical libraries are vulnerable to war, revolution, and natural disasters, all of which together claimed well over 100 million books in the twentieth century alone. Moreover, physical libraries routinely destroy and forbid public access to books and information resources. Countless library books moulder away in vast dusty stacks, difficult to find and

borrow, unpleasant to smell, and often missing when needed. The book one wants is as likely to be checked out, lost, or loaned to another library as patiently sitting on the shelf.

With the widespread use of personal computers and the Internet, it has finally become feasible to create open access, efficiently searchable, infinitely reproducible digital libraries on the scale of the world’s great physical libraries. Since the popularization of the World Wide Web in the 1990s, digital libraries have “exploded” in number and diversity. But the creation of universal digital libraries is still proceeding unacceptably slowly. Millions of Internet users who look to the Web as their “information source of first resort” are not accessing the best that world civilization has to offer. In the absence of digital access, many great works of literature and social commentary cannot be electronically searched for relevance to readers. Instead, they crumble away in huge libraries from which time, space, ineligibility, and expense exclude most people.

Untold thousands of the artistic and cultural treasures of world civilizations, often misappropriated from the indigenous peoples who created them, remain hidden away in obscure storerooms in
Western capitals, and are typically exhibited only at very high prices. Their absence from the Web makes them “invisible,” if not dead, to most of the world.

This article will detail an agenda of copyright reforms to enable the rapid digitization and widespread dissemination of books, periodicals, and audiovisual materials, particularly those that are or should be in the public domain. As several high-profile disputes involving Google, the Internet Archive, and other digital libraries have illustrated, the potential of digital technology to archive and ensure easy access to all the world’s knowledge is being artificially impeded by overbroad statutory and judicial restraints on the Internet-enabled distribution of once-copyrighted material. The current regime for copyright protection of written and recorded works threatens to impede the building of universal digital libraries, especially cooperatively-produced open source and public domain libraries such as Project Gutenberg, and private projects to digitize and index entire libraries of books, such as Google Print.

The agenda for copyright reform that I propose has five elements. First, rolling back copyright terms would provide an enormous boost to nonprofit and commons-based efforts to

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13 Guernsey, supra note 3.

14 These include the threats of the Association of American Publishers against the Google Library book digitization project, a lawsuit brought by Agence France-Presse challenging the search capability of Google News, litigation alleging that the Internet Archive unlawfully preserved Web sites whose owners wanted to opt out of archiving, and the Supreme Court’s rejection of a First Amendment and Copyright Clause challenge brought by several prominent digital libraries against congressional legislation retrospectively shortening the public domain for decades at a time.
make classic books, periodicals, and artistic works freely and universally available. The copyright
term extensions of the past three decades have forged an indefinitely extendible copyright that is
clearly injurious to the progress of scholarship and unconstitutionally abridges the freedom of
speech guaranteed by the First Amendment. Second, the law should not vest arbitrary veto power
over the digitized archiving and display of copyrighted works in authors and artists simply
because past licensing practices failed to foresee the breadth and importance of the digital
revolution. Encouraging registration and recordation of copyrights and rights transfers would help
avert the looming danger that licensing chaos will frustrate digital librarians. Third, courts must
rigorously enforce the requirement of originality in copyright law, or mechanical efforts to digitize
public domain books, paintings and photographs will convey exclusive rights that may inhibit the
free availability of public domain material. Fourth, the fair use doctrine must not atrophy any
further, or lawsuits over minor acts of borrowing and imitation will lead to the destruction of
important collectively produced online libraries of knowledge such as Google, the Internet
Archive, and Wikipedia. Unless courts stop denying fair use defenses whenever a merely potential
harm to a copyright owner may be imagined, they will outlaw efforts to build digital libraries by
caching and linking to copyrighted material. Finally, a rule of law that recognizes no margin of
abuse for peer-to-peer file sharing technology threatens to retard the widespread accessibility of
public domain works, as well as fair uses of copyrighted works.

II. The Development of Digital Libraries

A. Building a “Vast Electronic Library” on the Internet

By sparked the “information technology revolution” of the 20th century, including the
invention of computers and the Internet, national security projects funded by the U.S. government
made the mostly free worldwide library that is the Internet possible. The Internet had its origin in the ARPANET, which provided an elite cadre of defense officials and university-based scientists with access to powerful and very expensive computing resources. Starting in 1969, ARPANET established a “wholly new medium of human communication” that would operate along redundant lines even after a cataclysmic nuclear exchange. The network communications protocol for ARPANET was independent of the hardware or software being used; by the mid-1970s, this protocol had evolved into the basis of the current Internet.

The Internet’s development into a global public electronic library accelerated dramatically in 1989. Senator Al Gore proposed to fund “a vast electronic library” via a High-Performance Computing Act, which appropriated $2.9 billion over five years to forge an “information superhighway” as a “catalyst to cultural and industrial progress.” More importantly, a British computer scientist named Tim Berners-Lee invented the World Wide Web as a way of linking the world’s electronic documents and far-flung databases in a single, open, Internet-based system. Berners-Lee improved upon an existing invention called “hypertext” by creating the Hypertext Markup Language (HTML) and Hypertext Transfer Protocol (HTTP). Berners-Lee freely disseminated the software for the Web using the Internet connection provided by his employer, the

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17 Id. (citation omitted).
22 See Mills, supra note __ at A15.
European Laboratory for Particle Physics. As the “father of the Web,” Berners-Lee envisioned a universal digital library that would provide the world with free access to all available knowledge. “The concept of the web is of universal readership,” he wrote. When all computers everywhere were linked up, then all of the world’s knowledge would be available to anyone with a computer, and there “would be a single, global information space.”

Web usage exploded into the millions after the release by the University of Illinois of the Mosaic browser, which featured a graphical user interface (GUI) to permit viewing Web sites combining text and images, and enabled the use of a computer mouse to navigate around and click on hyperlinks. In 1994, several members of the Mosaic team founded Netscape and released the Navigator browser, and two graduate students at Stanford University created a directory of hyperlinks and a search engine for the many new Web sites, which they called Yahoo! The bright prospects of companies like Netscape and Yahoo! persuaded dozens of publishers and broadcasters of news and opinion to offer their content for free on the Web. Libraries, museums, government agencies, corporations, and private individuals all rushed to establish an online presence. Soon Internet activity doubled each year. Virtual libraries proliferated of classic

23 See id.
26 BERNERS-LEE, supra note ___ at 4.
29 See id. at 304-6.
books, photographs, music, and the spoken word,33 prompting dreams of the Internet as “a universal, boundless library of information.”34

In 1998, two graduate students researching library digitization at Stanford launched a new method of searching the Web that would harness the collective intelligence of Web users to pinpoint the most relevant information.35 Google.com debuted in 1998,36 and performed 200 million queries per day by 2003.37 Google used computer algorithms to provide faster and more targeted search results derived from the number and “authority” of hyperlinks to a Web site, loaded very quickly because it was uncluttered with graphical advertising and other bells and whistles, very clearly displayed the search terms in listing results, and archived the contents of the Web in a huge cache for faster and more reliable access.38 Most importantly, Google got better, rather than out-of-date,39 as the Web and the complexity of its interconnections grew, because it leveraged “the distributed judgments of many users” into “votes of confidence” in the relevance of a Web page to a search.40

From a few thousand in the 1980s, there were more than one hundred million American Internet users in 2005,41 and more than one billion computers hooked up to Internet worldwide.42

33 See id.
34 KAPLAN, supra note ___ at 229.
39 See Walker, supra note ___ at K2.
40 Benkler, supra note ___ at 392.
By 2002, the Web had amassed at least 50 times more material than the Library of Congress.\(^{43}\) The number of Web sites surpassed 50 million in 2004,\(^{44}\) and the number of distinct Web pages exceeded eight billion in 2005.\(^{45}\) An additional “550 billion connected documents” reside in what librarians call the “invisible” or “deep” Web because search engines typically do not capture it when they harvest the Web’s surface content for indexing.\(^{46}\)

Conveying a sense of the bewildering variety and vast quantity of Web-based digital libraries is difficult, but a few concrete examples may help paint the picture. An impressive “free legal library” at Findlaw.com, containing thousands of court decisions, statutes, self-help forms, and legal news articles, now attracts four million visitors per month,\(^{47}\) prompting the owner of Lexis/Nexis to offer “free federal and state case law for the past five years.”\(^{48}\) These services and others, by equalizing access to the law, have greatly expanded the ability of consumers and citizens to research legal questions and resolve many of their own legal problems.\(^{49}\) Similarly, as of 2001 over three billion pieces of financial data were available for free on Web sites such as E*Trade and Ameritrade, almost 300 billion pieces if fee-only data sources were included.\(^{50}\) As financial information was democratized, a third more households invested in the stock market.\(^{51}\)

Large digital libraries of free health information are available at for-profit Web sites such as

\(^{43}\) See Lyman, \textit{supra} note __.


\(^{45}\) See Thomas, \textit{supra} note __ at D1.

\(^{46}\) Lyman, \textit{supra} note __. See also Jane Devine & Francine Egger-Sider, \textit{Beyond Google: The Invisible Web in the Academic Library}, \textit{40 J. OF ACADEMIC LIBRARIANSHIP} 265 (July 2004).


\(^{48}\) Kate Marquess, \textit{Big Players Come to Play Web-Service Game}, 86 \textit{A.B.A.J.} 72 (2000).


\(^{50}\) See Brad M. Barber & Terrance Odean, \textit{The Internet and the Investor}, \textit{15 J. ECON. PERSPECTIVES} 41, 44 (2001).

\(^{51}\) \textit{Id.} at 49.
WebMD. Lastly, FindArticles.com offers more than five million freely accessible and printable articles from 900 magazines and periodicals.

In 1996, Brewster Kahle founded the Internet Archive, a digital library to preserve the history and collected wisdom of the Internet. The Internet Archive would “collect, store and catalog the entire World Wide Web and all 33,000 Usenet newsgroups.” The Archive surpassed 10 billion Web pages by 2002, or 100 terabytes of information, an amount of material four times greater than all the books in the Library of Congress. Its Wayback Machine permits Internet users to call up many defunct Web sites and prior versions of existing Web sites, reviving information people believed to have been lost for good. The Archive excludes pay sites, however, as well as free sites the authors no longer want the public to be able to see.

B. Public Investment in Digital Library Projects

In the second half of the 20th century, scientists and futurists called for large-scale efforts to create virtual libraries. In 1987, the Librarian of Congress announced the American Memory Project, which received grants from the National Science Foundation, the Library of Congress, the Smithsonian, and foundations. The Library of Congress also built its Library and Information Network (LINX) in 1996 to “collect, store, and catalog the entire World Wide Web. The Library and Information Network (LINX) will enable the Library of Congress to create a virtual library that will be accessible to anyone with Internet access.” The Internet Archive surpassed 10 billion Web pages by 2002, or 100 terabytes of information, an amount of material four times greater than all the books in the Library of Congress.

**Footnotes:**

52 See Gulick, supra note __ at 355-56.
59 In 1980, a prominent library theorist predicted that in the future, all manner of printed information would be “readily accessible” in digital form to “anyone with a terminal and the ability to pay for their use.” GREGG SAPP, A BRIEF HISTORY OF THE FUTURE OF LIBRARIES: AN ANNOTATED BIBLIOGRAPHY 2 (2002) (quoting FREDERICK W. LANCASTER ET AL., THE ROLE OF THE LIBRARY IN AN ELECTRONIC SOCIETY (1980)). Decades earlier, Vannevar Bush, science advisor to President Franklin Delano Roosevelt, had imagined a “mechanized file and library” called a memex that would store books and communications for fast access on a screen. Vannevar Bush, As We May Think, 176 ATLANTIC MONTHLY 107 (July 1945), quoted in SAPP, supra note __ at xxii-xxiii.
Project, a “universal digital library” of the cultural artifacts accumulated by the Library of Congress over the first 190 years of its existence,60 and a gateway to “all significant publicly available information sources.”61 Considerations of copyright protection, and costs of $2 to $6 to digitize a single book, prompted library officials to reject the idea of full digitization and universal dissemination,62 and to select instead only “the most important materials” for online access.63

The implementation of the American Memory Project has been very limited in comparison to the total holdings of the Library of Congress. The few thousand books that have been digitized and placed online represent a very small fraction of the more than 26 million books held by the Library of Congress.64 With more than 100 million items in library’s collection in 1991, and more than 1.6 million more arriving each year since then, much less than 10% of the collection has been digitized to date.65 Brewster Kahle estimates that the Library could have digitized its entire collection for about $260 million,66 only about half of one year’s budget,67 not all that much to replicate the Library’s entire contents for browsing anywhere.68 Federal funding in excess of $175 million has produced nowhere near the tens of millions of digitized books it should have.69

62 See id.
63 Id.
65 See Weeks, supra note __ at W11. The American Memory Project provided online access to about nine million items by 2005. See Library of Congress, American Memory Project: About the Collections (2005), at http://lcweb2.loc.gov/ammem/about/about.html.
67 See Kahle, supra note 1. Mr. Kahle’s remarks to this effect begin at 10:30 of his presentation.
68 See Weeks, supra note __ at W1.
Public entities much smaller than the Library of Congress, such as state university libraries, may have distributed far more e-books to the public.\textsuperscript{70}

The National Library of Medicine’s Medline database of biomedical article abstracts has been free to the public since 1997, and became even more useful as the PubMed system.\textsuperscript{71} Medline and PubMed currently provide a searchable database of abstracts of 10 million biomedical research articles.\textsuperscript{72} They have helped American health care consumers become more sophisticated about their options, and make tens of millions of searches of the medical literature each year.\textsuperscript{73}

Despite a great deal of progress in making abstracts of medical articles searchable, the development of digital libraries of the articles themselves, which frequently owe their existence to the U.S. taxpayer, has proceeded much more slowly than it might have. An “enormous” amount of federally funded medical research remains unavailable to deathly ill taxpayers who paid for it, and who need to read it to figure out how to save their own lives.\textsuperscript{74} Instead, taxpayers must pay up to $30 per article to access the 60,000 articles the federal government pays for each year.\textsuperscript{75} Almost 1.5 million such articles are searchable on PubMed, but the articles’ full text is typically unavailable without paying.\textsuperscript{76} Under a compromise policy adopted by the National Institutes of
Health, authors would be “asked” to submit their federally funded research for inclusion in PubMed, but keep the right to block free public access.\textsuperscript{77}

\textbf{C. Private Investment in Specific Digital Library Projects}

1. The Pioneers: Digitizing the Law and the News

Full-text digital libraries arguably got their biggest start in the legal profession, with Lexis/Nexis and Westlaw predating the Web by almost two decades as huge databases of information electronically accessible on mainframe computers.\textsuperscript{78} By the 1980s, Lexis and Westlaw offered searchable databases of federal and state statutes, regulations, and court decisions; legislative history, patents, and securities filings; and law review articles and legal treatises.\textsuperscript{79} Nexis, meanwhile, has become a “massive” digital library of millions of searchable and readable full-text articles taken from thousands of newspapers, magazines, and journals published over several decades in the national and international press.\textsuperscript{80} Despite their impressive offerings, commercial digital libraries such as Lexis/Nexis have remained beyond the reach of the average American.\textsuperscript{81} Access to Lexis-Nexis costs anywhere from $80 to almost $900 per hour,\textsuperscript{82} while per-page access costs up to $9 for legal materials and $3 for news.\textsuperscript{83}

2. The Next Generation: Digital Libraries of Books and Journals
Academia has been one of the most lucrative potential markets for privately funded digital library schemes, which enable scholars and students to conquer time, space, and the muteness of paper, and deepen their dialogue with their intellectual forbears.

The JSTOR (for “journal storage”) initiative has scanned 12 million pages of scholarly journal articles by 2005, the equivalent of up to 5,000 volumes of text. JSTOR charges university libraries a site license for the service. JSTOR’s electronic copies of journal articles are accessed about 20 times more often than the paper versions, which could not be searched nearly as readily. This digital library some smaller and less wealthy colleges in the U.S. or even in Latin America or Asia with levels of access to scholarly journals previously reserved to elite research universities such as Oxford or Stanford.

In the late 1990s, a number of for-profit companies sprang up, promising to revolutionize reading and research by offering millions of pages of searchable electronic books on a pay-per-use model. Ebrary, for example, allowed free browsing of thousands of electronic books, but charged fees for printing, downloading, or copying small portions. NetLibrary allowed subscribing libraries to lend each copy to only one patron at a time for only 48 hours. Such efforts faltered as a result of limited collections and burdensome restrictions on use (i.e., no saving or printing) that are foreign to library users accustomed to promiscuous photocopying. High

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84 See LESK, supra note __ 329.
85 See Kevin M. Guthrie, JSTOR: The Development of a Cost-Driven, Value-Based Pricing Model (Apr. 24-25, 1997), Table 2, at http://www.arl.org/scomm/scat/guthries.html.
86 See Guernsey, supra note 3.
88 See Guernsey, supra note __ at G1.
91 See Bartow, supra note __ at 108.
costs and competition with the free Internet also took a toll. NetLibrary went bankrupt in 2001 and was taken over by a coalition of libraries.

Publishing houses also plunged into the e-book market, with two of the largest American publishers pledging to digitize their backlists of tens of thousands of books. Such projects inspired hope that electronic publishing would be “a swift and economical way to bring backlist and out-of-print books … to the average reader.” While for-profit electronic publishing can certainly be swift, it may not always be the most economical or user-friendly method of accessing literature digitally. A commercial e-book of a public domain classic such as Tolstoy’s *War and Peace* may cost as much as $10, compared to nothing for a Web version. Publishers often sell e-books at prices comparable to printed books, not wanting to “undercut” their printed book prices, which have shot up by 300% or more in the past three or four decades, and by more than 10 times for many popular titles. Additionally, unlike printed books and Web versions, most e-book formats do not allow printing or copying excerpts of e-books; selling, loaning out, or giving e-books as gifts; or sharing e-books across machines using different e-book reader software.

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95 Henry Kisor, *Making E-books; And Other Forecasts for the Literary Year Ahead*, CHICAGO SUN-TIMES, Jan. 02, 2000, at 16.
3. The Near Future: Million-Book Digital Libraries

The perfect library, as Siva Vaidhyanathan has written, would equalize access to fact and fiction by offering free copies of all the books in the world. Pinpoint search technology would conquer the mute resistance of the printed page to the curiosity of the human mind. The library would never close, and people in rural areas and poor countries would no longer be locked out.101

Like Vaidhyanathan’s model of the perfect library, the aim of the Million Book Digital Library Project is to get all published works online, for “[a]ccess to all human knowledge anytime anywhere.”102 The project aims to “create a free-to-read, searchable collection of one million books” available over the Internet.103 The project had scanned about 50,000 books by 2004, thousands of which were available at the Universal Library (U.S.), Digital Library of India, and Universal Library of China.104 The Indian government proposes to add one million e-books, and the Chinese government half a million more.105

The Internet Archive has also expanded to include a massive collection of e-books, in addition to its billions of Web pages. In 2004, it announced a Text Archive dedicated to ensuring “permanent and public access to our published heritage,”106 including over one million books contributed for the purpose by ten libraries in the U.S., Canada, China, India, and Egypt.107

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101 See Vaidhyanathan, supra note ___ at 121.
106 Id. (internal quotations omitted) (quoting statement issued by Internet Archive).
Archive already includes many thousands of books scanned by the Million Book Project and Project Gutenberg.108

Two of the largest Internet companies, Amazon and Google, recently joined the race to make entire libraries of books freely available over the Internet. By 1997, Amazon had developed an online retail platform to sell millions of books, which it called “Earth’s Biggest Bookstore.”109 In 2003, Amazon announced a “search inside the book” feature that would allow customers whose credit card information was on file to search through and preview multiple pages and whole chapters of about 120,000 books for which publishers had granted permission.110 The results were “better than using a search like Google,”111 according to some users, and commentators remarked that such services could challenge Google’s search dominance.112 In 2004, an Amazon subsidiary launched a search engine called A9.com, with the capability of combining Amazon’s 33 million pages of searchable text with Web pages, etc.113

4. Google Print – Universal Access to All of the World’s Information

In 2003, Google unveiled a service that would break down the barrier between printed and electronic information by providing Internet-based “‘access to all the world’s information’” in a way that is “‘universally useful and accessible.’”114 In December 2004, Google announced that it had reached an agreement with five large research libraries to digitize and provide full-text search capability for most of Stanford’s and the University of Michigan’s collections, along with portions

111 Lisa Guernsey, In Amazon’s Text Search, a Field Day for Book Browsers, N.Y. TIMES, Nov. 6, 2003, at G1.
113 See John Markoff, Amazon to Take Searches on Web to a New Depth, N.Y. TIMES, Sept. 15, 2004, at C1; Nancy Dillon, Amazon Is an Open Book, DAILY NEWS, Oct. 24, 2003, at 84.
selected for public domain status and durability from Harvard’s, Oxford’s, and the New York
Public Library’s collections.\footnote{See Jeffrey R. Young, Google’s New Deals Promise to Realize a 60-Year-Old Vision, CHRONICLE OF HIGHER ED., Jan. 7, 2005, at 48; Shhh! Google Links to Libraries, CNN MONEY, Dec. 14, 2004, at http://money.cnn.com/2004/12/14/technology/personaltech/google_books.} Internet users will be able to search through and read the entire
public domain book collections, and preview very small excerpts from books under copyright.\footnote{See, e.g., University of Michigan, Google/U-M Project Questions and Answers (Jan. 7, 2005), at http://www.umich.edu/~urecord/0405/Dec13_04/lib_qa.shtml.} Google’s search database might eventually contain 20 million books, or “nearly every respected
cost $10 per book or less, a fraction of the $1 billion increase in Google’s stock market valuation
that the news of the library deals triggered.\footnote{See Google’s Stock Jumps on Library-Book Plan, L.A. TIMES, Dec. 15, 2004, at C4.}

D. Commons-based Peer Production of Digital Libraries

1. The Open Source Model

There is an alternative to the models of government funded digital library projects such as
the American Memory Project on the one hand, and privately funded projects such as NetLibrary
or Google Print on the other. In a recent article, Yochai Benkler gives a sophisticated account of a
model of economic and cultural production that he calls “commons-based peer production”
because it “relies on decentralized information gathering and exchange” that require
“nonproprietary” inputs and public-spirited cooperation.\footnote{Cf. Yochai Benkler, Coase’s Penguin, or, Linux and The Nature of the Firm, 112 YALE L.J. 369, 375-76, 381 (2002).} Commons-based peer production, of
which open source projects such as the Linux operating system are exemplary, typically utilize
decentralized networks of voluntary contributors drawing on a commons of shared resources.\footnote{See id. at 275-76, 381.}
The open source software movement is a case study in the vitality of collective intellectual endeavor. Open source software is a commons: it is freely modifiable and redistributable; it can be sold, but the standard open source license prohibits restricting access to or transformation of the code. Decentralized, non-proprietary projects such as Freemail and the Linux operating system are created by a distributed collective intelligence, which resolves “bugs” using a wealth of diverse inputs.

Commons-based peer production is poised to transform the way in which most people access the Web itself, and in the not so distant future. Influenced by the open source model, Netscape decided to open its browser source code to a great public rewrite, with remarkable results. In 1998, Netscape lost its leadership of the GUI browser market to the largest software company in the world, Microsoft, which refused to pass up the opportunities presented by the commercialization of the Internet. Microsoft bound its Internet Explorer browser to Windows in such a way that it could not be easily uninstalled, and contracted with computer


125 See KAPLAN, supra note __ at 141.

126 Web browsers that could operate on multiple operating systems, such as Netscape Navigator, had threatened to erode Microsoft’s dominant share of the operating system market by multiplying the number of applications compatible with more than one operating system. See KAPLAN, supra note __ at 141. In response, Microsoft’s licensed the Mosaic browser from Spyglass, Inc. for inclusion in Windows 1995, and launched its own browser, Internet Explorer. See id. __ at 267; Barksdale, supra note __ ¶ 23; E. Lopatka & William H. Page, *Antitrust on Internet Time: Microsoft and the Law and Economics of Exclusion*, 7 SUP. CT. ECON. REV. 157, 166-67 (1999); John David McGowan, *Innovation, Uncertainty, and Stability in Antitrust Law*, 16 BERKELEY Tech. L.J. 729, 787 n.197 (2001). Spyglass had licensed the commercial rights to Mosaic from the University of Illinois, in exchange for royalties on more than 10 million copies distributed to almost 24 commercial entities in 1994 alone. See KapLan, supra note __ at 238; Lewis, supra note __ at D1.
makers and ISPs for the exclusive use of its browser. As its market share plummeted, Netscape crafted an open-source strategy to regain the lead. In 1998, Netscape announced that it would release the source code to its Web browser in an effort to emulate the success of open source software development efforts. Since then, open-source developers, mostly volunteers, have apparently “completely rewritten” the code for Netscape’s browser, which was relaunched as Mozilla Firefox by a nonprofit organization called the Mozilla Foundation. Some reviewers have argued that Firefox runs better than Internet Explorer because it is faster and less buggy, and provides superior protection against pop-up advertisements, viruses, and spyware. Firefox has

127 Microsoft’s license agreements with some computer makers required the installation of Internet Explorer with Windows 1995, its agreements with many Internet Service Providers such as AOL required the designation of Internet Explorer as their default browser, and its Web site allowed computer users to download Internet Explorer at no additional charge. See Kaplan, supra note ___ at 278-80; Joint Pretrial Statement, supra note ___ ¶¶ 49-53. The U.S. alleged that Microsoft incorporated Internet Explorer into the Windows 98 operating system with the purpose of monopolizing the Internet browser market and frustrating the emergence of an Internet-based threat to its 80% share of the operating system market. See United States v. Microsoft, 253 F.3d 34, 47, 70-2, 84-5 (D.C. Cir. 2001) (en banc) (per curiam); Complaint, ¶¶ 6, 58, 117, United States v. Microsoft Corp., 97 F. Supp. 2d 59 (D.D.C. 2000) (Nos. 98-1232, 98-1233), available at http://www.usdoj.gov/atr/cases/f1700/1763.htm. Two courts found that Microsoft had violated the Sherman Act, 15 U.S.C. §§ 1, 2, and the U.S. and many of the plaintiff states entered into a consent decree under which Microsoft would ensure a more level playing field for competitive Internet browsers and other “middleware” such as media players. See Commonwealth of Massachusetts v. Microsoft, 373 F.3d 1199, 1203-9, 1216, 1239 (D.C. Cir. 2004).

128 Netscape’s browser market share had dipped below five percent by 2004, with Microsoft at 96%. See Byron Acohido & Jon Swartz, Market to Protect Consumer PCs Seems Poised for Takeoff, USA TODAY, Dec. 27, 2004, at 1B. Netscape eventually sued Microsoft for its lost browser revenue, and its acquirer AOL Time Warner accepted a $750 million settlement to resolve Netscape’s claims. See AOL Time Warner, AOL Time Warner and Microsoft Agree to Collaborate on Digital Media Initiatives and Settle Pending Litigation (May 29, 2003), at http://media.aoltimewarner.com/media/press_view.cfm?release_num=55253203.


been downloaded more than 25 million times, and a developer predicted that it could soon grab up to 25 market share points from Internet Explorer.\textsuperscript{133}

The resurrection of effective competition in the browser market is a testament to the power of commons-based peer production to innovate on a level surpassing those of the largest corporations in the world. Even though Microsoft boasts a market capitalization in the hundreds of billions of dollars, a nonprofit entity has arguably reclaimed leadership in the browser market by harnessing the collective intelligence of Internet users and open source developers.

2. Independent Web Publishing

Independent Web publishing is a decentralized method for the creation and distribution of knowledge that closely tracks Yochai Benkler’s concept of commons-based peer production. Independent Web publishing has several premises, including: (1) the radical equality of Internet speakers engaging in many-to-many communication, (2) the unprecedented diversity of speech that is unleashed when disintermediation removes many of the choke points occupied by the mass media between authors and audiences, and (3) the lifelines into the intellectual commons that are assured by the public domain and the fair use doctrine.\textsuperscript{134} It is like becoming a pamphleteer or town crier, amplified many times over by Internet technology.\textsuperscript{135}

Independent Web publishing has been responsible for the creation of some of the earliest and best digital libraries. For example, as early as 1994, a volunteer created a digital library of poetry and reference works which he called the “Bartleby Library” after Herman Melville’s

\textsuperscript{133} See Ingrid Marson, Firefox Community Weighs Up IE 7 Threat, ZDNet UK, Feb. 16, 2005, at http://news.zdnet.co.uk/internet/0,39020369,39188074,00.htm.
\textsuperscript{135} See id. at 777, 851-57 (citing Reno, 521 U.S. at 870).
“humble” scrivener, or copyist. Today that volunteer is the head of Bartleby.com, “the most comprehensive reference publisher on the web.” In 1995, a retired software programmer in New Hampshire named Eric Eldred began a digital library of public domain classics of prose and poetry, the Eldritch Press. These are just two of the “literally thousands” of efforts at independent Web publishing of public domain classics.

Other achievements of independent Web publishing involve online fair uses of copyrighted works, rather than digital copies of public domain works. Independent Web publishers dedicated to collecting news and opinion of interest to specific communities, such as libertarians, conservatives, or progressives, have begun to challenge the Web presences of the major media corporations for popularity. Several such sites, which post news articles and opinion pieces to inform their readers or generate debate, now attract more Web traffic than the sites of major newspapers, magazines, and wire services.

3. Open Archives

“Open source” libraries of academic and scientific information have proliferated, once again illustrating the vitality of commons-based peer production. These “open archives” distribute

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137 Leeuwen, *supra* note __.


139 LESSIG, *FREE CULTURE*, *supra* note __ at 213.

free copies of scholarly papers normally available only through costly journal subscriptions. They include the arXiv, an online preprint depository for physics scholars, CogPrints for psychology, neuroscience, linguistics, and biology; and RePEc for economics. Scholarship in the humanities, social sciences, and professions is also increasingly posted online free of charge on open archives maintained on faculty Web pages and Web sites such as the Social Science Research Network. Such archives have greatly enhanced the accessibility and affordability of scholarly papers in the arts, sciences, and professions.

4. Wikis

A common critique of independent Web publishing and the “gift economy” of cyberspace is that all they produce is “information,” such as gossip or piracy, rather than “sustained works of authorship.” The implication is typically that most freely available and openly accessible Internet content will be produced without a “material commitment of time and money” unless broad or expanded copyright protection is enacted to promote “real” authorship. Clearly the encyclopedia, which aims at a “comprehensive” account of human knowledge, and is almost necessarily an undertaking of multiple volumes and several thousand pages, is exemplary of a

144 See RePEc, RePEc.org (2005), at http://repec.org.
146 See Gass, supra note __ at 12 (referring to arXiv).
“sustained work of authorship.”149 If commons-based peer production produced an encyclopedia, that might illustrate its potential as a way of assembling universal digital libraries.

That is precisely what Wikipedia, the free Web-based nonprofit encyclopedia that anyone can edit, represents.150 The Wiki movement aims, in the words of its founder Jimmy Wales, to “‘give every single person free access to the sum of all human knowledge.’”151 The English version of Wikipedia, which began in 2001, has already produced 450,000 articles, written and edited by 150,000 users.152 The current edition of Wikipedia contains several times as many articles as the current edition of the Encyclopedia Britannica, and almost six times more words.153 While the commercial press frequently questions Wikipedia’s “reliability,”154 many of its articles are more extensive, informative, and timely than the corresponding articles in Encyclopedia Britannica, for example.155

As Benkler argues, Wikipedia is a “rich example” of a successful collaboration on an open source project that can achieve the “highbrow” quality of sustained works of authorship.156 Open source digital libraries like Project Gutenberg, the ArXiv, and Wikis create a remarkable “gift economy” that rivals scientific research in motivating enormous expenditures of time, money, and

151 Brad Stone, It's Like a Blog, But It's a Wiki, NEWSWEEK, Nov. 1, 2004, at 34.
156 Benkler, supra note __ at 386-87.
effort in the construction of an intellectual commons. Rather than monetary rewards, their leaders reap the psychological benefits of enhancing their reader’s lives, and receive the respect and admiration of their peers, like many fine scientists before them.\footnote{\textit{See Note, The Price of Everything, the Value of Nothing: Reframing the Commodification Debate}, 117 HARV. L. REV. 689, 701-2 (2003). In this respect, they emulate preindustrial civilizations’ practice of \textit{potlatch}\textsuperscript{,} in which the uncompensated expenditure of precious treasure demonstrates a person’s intellectual and moral sovereignty over the world of mere things. See Boyle, supra note ___ at 45; 1 GEORGES BATAILLE, \textit{The Accursed Share} 63-77 (1988).}

5. Open Source Digital Libraries

Commons-based peer production has created what is arguably the largest and most successful digital library, and in a remarkably speedy, efficient, and user-friendly way. In 1971, Michael Hart launched an effort at the University of Illinois to digitize 10,000 works of literature, which he called Project Gutenberg.\footnote{\textit{See LESK, supra note ___ at 23; IAN H. WITTEN, \textit{How to Build a Digital Library} 85 (2003). The project has surpassed Hart’s expectations, with 13,000 books digitized for Web distribution by 2005. \textit{See E-books Save You Space, Cash, But Cause Eye Strain}, RICHMOND TIMES-DISPATCH, Feb 6, 2005, available at http://www.timesdispatch.com/servlet/Satellite?pagename=RTD%2FMGArticle%2FRTD_BasicArticle&c=MGArticle&e=1031780660652&path=\%business&=1045855934855.} Since then, more than a thousand “distributed proofreaders,” who volunteered to do quality control comparisons between printed and digital versions, have posted almost 7,000 public domain works online.\footnote{\textit{See Distributed Proofreaders, \textit{Distributed Proofreaders} (2005), at http://www.pgdp.net/c/default.php; Distributed Proofreaders, \textit{Statistics Central} (2005), at http://www.pgdp.net/c/stats/stats_central.php.}} This model makes Project Gutenberg “a grassroots phenomenon” to which volunteers contribute a book or two of their choosing a year, or a lifetime, when and how they prefer.\footnote{\textit{Witten, supra note ___ at 85.}}

Open source digital libraries promise to open up a universe of cultural treasures (previously reserved for those living in large cities with well-stocked libraries) to global electronic access. While small public libraries in rural or underfunded urban areas may have only a copy or two of Shakespeare, Plato, Twain, or Dickens, Project Gutenberg “offers several editions of Shakespeare, 31 works of Plato, 50 of Twain and 56 of Dickens.”\footnote{\textit{Brief of Amici Curiae The Internet Archive, Prelinger Archives, and Project Gutenberg on Behalf of Petitioners, at n.37 & accompanying text, Eldred v. Ashcroft, 537 U.S. 186 (2003) (No. 01-618), available at}}\footnote{\textit{In contrast to faltering}}
models for commercial e-libraries such as NetLibrary, Project Gutenberg harnesses the full power of the Internet, including the ability to upload, download, print, and digitally alter files. Evading the strictures of copyright, its books are free of charge, and free to transform. Focusing on the public domain permits Project Gutenberg to circulate books on a scale rivaling a large public library, with one million downloads per month on an ongoing basis.  

III. Reforming the Legal Impediments to Building Universal Digital Libraries

A universal digital library would aim to include all science, information, opinion, literature, and entertainment ever released to the world, starting with print and moving on to audio, video, computer-generated information, and beyond. While public domain books would be a convenient place to start, in going further the universal digital library must contend with the laws governing reproduction of copyrighted works in various media.

Accordingly, a government panel found that copyright was the “‘single most significant barrier to preserving our cultural heritage’” in digital libraries. Another expert called copyright concerns among “‘the most serious problems facing digital libraries.’” The scanning of books, images, recorded sounds, or videos into digital format is arguably an invasion of a copyright owner’s reproduction right. An independent invasion of this right arguably occurs when a

http://conlaw.usatoday.findlaw.com/supreme_court/briefs/01-618/01-618.merami.ia.html [hereinafter Internet Archive Brief].

165 See id. (citation omitted).
166 See NAT’L COMM’N ON NEW TECHNOLOGICAL USES OF COPYRIGHTED WORKS, FINAL REPORT OF THE NAT’L COMM’N ON NEW TECHNOLOGICAL USES OF COPYRIGHTED WORKS 40 (1978), available at http://digital-law-online.info/CONTU/contu16.html (arguing that “introduction of a work into a computer memory” should be considered as “reproduction of the work” under Copyright Act of 1976). Some copyright experts argue that merely
A copyrighted work is transmitted digitally over the Internet or similar system, which involves making one or more server and end user copies.\textsuperscript{167}

As the length and breadth of copyrights have expanded, the likelihood of establishing truly universal digital libraries has been reduced dramatically. Newer and thornier legal obstacles to the digital libraries of the future have materialized almost as quickly as the libraries themselves. Before cataloguing these obstacles in detail, I will explore their common denominator: overblown fears that new technologies will undermine established markets. These fears lead inexorably to outraged demands that the law protect people’s livelihoods by strangling new technologies in the crib. The failure of such predictions of doom to come true in many cases must inform any assessment of the legal barriers to universal digital libraries.

A. Recognizing Holdout Power as an Obstacle to the Growth of New Technologies

History provides us with some helpful guidance to the process by which property owners try, but often fail, to leverage their “holdout power” to block progress. Large public projects such as highways or railroads are particularly vulnerable to the power of individual property owners to “hold out” for a “prohibitively high price” that reflects not simply the value of their land, but the “public value” of the project.\textsuperscript{168} Such holdout behavior can “destroy” value out of proportion to creating a digital version of a printed work is not necessarily a “reproduction,” because Congress has not declared computer copies to be reproductions, as it could have done. See, e.g., Jessica Litman, The Exclusive Right to Read, 13 Cardozo Arts & Ent. L.J. 29, 41-3 (1994); Pamela Samuelson, The U.S. Digital Agenda at WIPO, 37 Va. J. Int’l L. 369, 383 n.75 (1997).


the benefit accruing to the property owner, and lead to inefficient underproduction of a resource such as a digital library. 169

Holdout behavior seems to be common when new technologies with a potential to benefit the public enormously, such as digital libraries, intrude upon the properties or monopolies of vested interests. In the end, however, most such interests leap on board the bandwagon, and profit from the new opportunities that advances in technology make possible. Thus, late medieval scribes mobilized to ban printing presses once cheap books began to erode their control over the written word, until many gave up and went to work designing printed books. 170 Composers and publishers of sheet music attacked the recorded music industry as a massive piracy, only relenting after Congress imposed a statutory license as a “‘deliberate anti-monopoly condition,’” which resulted in “‘an outpouring of recorded music.’” 171 The major American radio and wireless telephony corporations worked mightily to suppress competition in radio broadcasting. 172 Some record companies attempted to proscribe broadcast of their music over the radio, but


173 See M. Witmark & Sons v. L. Bamberger & Co., 291 F. 776 (D.N.J. 1923) (finding that plaintiff’s copyright in musical composition was infringed by radio broadcasts); Pastime Amusement Co. v. M. Witmark & Sons, 2 F.2d 1020 (4th Cir. 1924) (similar); Jerome H. Remick & Co. v. Am. Auto. Accessories Co., 5 F.2d 411 (6th Cir. 1925) (similar); Waring v. WDAS Broadcasting Station, 327 Pa. 433, 440-41, 194 A. 631, 637-38 (1937) (enjoining radio broadcasts of music because recordings were stamped “not licensed for radio broadcast”); RCA Mfg. Co., Inc. v.
broadcasters secured an exemption for their performances of recorded music, and the major labels ended up paying for airplay once the power of radio to sell records became clear. Music composers and publishers, for their part, agreed to a blanket license that paid them for radio broadcasts at rather low rates. Audiocassette tapes and their digital progeny similarly attracted litigation, with Congress refusing in both instances to ban home taping outright.

Copyright owners have objected particularly strenuously to the growth of innovative new technologies for the distribution of video images, including cable television, videocassette recorders (VCRs), digital audiotapes (DATs), digital video recorders (DVRs), and computer software. Litigation and regulation held back cable television, which makes money by selling...

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175 See Matthew Fagin, Frank Pasquale, & Kim Weatherall, Beyond Napster: Using Antitrust Law to Advance and Enhance Online Music Distribution, 8 B.U. J. SCI. & TECH. L. 451, 501 n.228 (2002) (describing how nearly “all airplay on FM commercial radio is paid for by the five major record labels,” so that it “costs $100,000 to $250,000 to launch a single on rock radio”) (citations omitted).

176 See Timothy Wu, Copyright’s Communications Policy, 103 MICH. L. REV. 278, 310-11 (2004) (after being charged with multiple antitrust violations, the American Society of Composers, Authors, and Publishers agreed to “limit[] the scope of copyright in compositions rather like a statutory or compulsory license,” with “blanket licenses to its copyrights” granted on a non-exclusive basis and at “reasonable” rates, and a court granted “the final say in music pricing”); Dan Carney, Odd Allies in Song Royalties Battle, N.Y. TIMES, July 15, 1996, at D9 (“Blanket licenses typically cost about 1.5 percent of a [radio] station’s gross revenues; per-program licenses vary depending on the size of the station and the popularity of the individual title. On a per-minute basis, blanket licenses are much cheaper, in part because they represent a volume discount….”).

177 See Electra Records Co. v. Gem Elects. Distrbs., 360 F. Supp. 821 (E.D.N.Y. 1973) (recording companies obtained preliminary injunction against defendant’s provision of blank tapes and copying facilities to retail customers); Cahn v. Sony Corp., 90 Civ. 4537 (S.D.N.Y. complaint filed July 9, 1990) (seeking to restrain defendant’s sale of DAT tapes, alleged to enable infringement of music copyrights). A report commissioned by Congress estimated that “Americans tape-record individual musical pieces over one billion times per year,” and noted that “the public—who had taped and those who had not—believe that it is acceptable to copy recorded music for one’s own use or to give it to a friend as long as the copies are not sold.” U.S. CONGRESS, OFFICE OF TECHNOLOGY ASSESSMENT, COPYRIGHT AND HOME COPYING: TECHNOLOGY CHALLENGES THE LAW 3 (Oct. 1989), available at http://www.wws.princeton.edu/~ota/disk1/1989/8910_n.html.

other people’s audiovisual content without seeking permission, for many years. The Supreme Court rejected claims that cable infringed copyright, however, and Congress subsequently enacted a statutory licensing system for it. These developments allowed the cable industry to rapidly gain in popularity, quadrupling in a decade and overtaking broadcast as the “dominant technology of television.” Movie studios, broadcasters, and copyright owners charged that VCRs abetted piracy of film and television, and would destroy any incentive to create new content. The Supreme Court disagreed, however, and Congress rebuffed efforts to impose new royalty payments. Since then, revenues from VCR usage have “dwarfed” box office receipts, making VCRs very profitable for the film industry. Nevertheless, copyright holders have driven makers of DVRs and DVD copying software, the digital heirs to VCRs, out of business. They

179 See Lessig, Free Culture, supra note ___ at 59-61 (cataloguing attacks by broadcasters, copyright owners, and movie actors to cable industry’s “piracy” of audiovisual content); Wu, supra note ___ at 320 (“By 1970, broadcasters had successfully convinced the FCC to impose serious limits on the growth of cable.”).


181 See Lessig, Free Culture, supra note ___ at 57-61; Wu, supra note ___ at 322.

182 Wu, supra note ___ at 323.

183 See Home Recording of Copyrighted Works, Hearings on H.R. 4783 et al. before Subcomm. on Courts, Civil Liberties, and the Administration of Justice of the House Comm. on Judiciary, 97th Cong. 4, 8 (1982) (testimony of Jack Valenti, President, MPAA) (predicting that “VCR avalanche” would “strip[ ]” aftermarket for motion pictures of any “profit potential,” leaving them “decimated”); Brief Amicus Curiae of CBS Inc. in Support of Respondents, Sony Corp. of Am. v. Universal City Studios, Inc., 464 U.S. 417 (1984) (No. 81-1687), 1981 U.S. Briefs 1687 (“Every broadcaster is directly threatened by [the] argument that the broadcasting of copyrighted materials makes them fair game for home copying…. Home taping … decreases the economic incentives for authors to create.”); Brief Amicus Curiae of Authors League of America in Support of Respondents, Sony Corp. of Am. v. Universal City Studios, Inc., 464 U.S. 417 (1984) (No. 81-1687), 1981 U.S. Briefs 1687 (inevitable “consequence of unauthorized and uncompensated home-recording of broadcast motion pictures, plays and television programs may well be the drying-up of financing for worthwhile films and television programs”); Lessig, Free Culture, supra note ___ at 75-6 (representative of motion picture studios claimed that ability of consumers to tape movies and television would “take from [copyright] owners the very essence of their property,” remove all prospect of “profit” from the reproduction of their work, and wreak “devastation” upon “the creative community in this country”).

184 See Go-Video v. Motion Picture Ass’n of Am., No. 91-16039, 1992 U.S. App. LEXIS 26384, *2 (9th Cir. Oct. 9, 1992) (unpublished table disposition) (“While the Betamax case was pending, the MPAA tried to obtain legislation placing a royalty on VCR hardware and software.”).


187 See Benny Evangelista, Reining in Tech, Learning from the Napster Case, the Entertainment Industry Is Trying to Block New Technology Before It Takes Off, S.F. Chron., Aug. 30, 2004, at C1 (attributing bankruptcy of DVR manufacturer Sonicblue Inc., to “lawsuits filed by major entertainment companies, which wanted to stop features that allowed users to share shows via the Internet and automatically skip commercials,” and demise of DVD copying
have lobbied to outlaw taping digital television broadcasts, restrict the capabilities of DVRs like Tivo, and prohibit the sale of DVD players that let parents filter out sex, violence, and profanity.¹⁸⁸

When technologies permitting the efficient compression and digital distribution of music and the spoken word debuted in the 1990s, vested interests whose business models could be upset by these innovations tried to shut them down. The recording industry and musicians won rulings from the U.S. Copyright Office and the Librarian of Congress that subjected webcasting, or the broadcasting of music over the Internet rather than radio waves, to much more onerous royalty payment obligations than traditional radio stations face.¹⁸⁹ The royalty payments closed hundreds of small webcasters¹⁹⁰ and could force many others out of business.¹⁹¹ The record companies,

¹⁸⁸ See Tom Zeller Jr., Federal Effort to Head Off TV Piracy Is Challenged, N.Y. TIMES, Feb. 21, 2005, at C1 (proposed limits to home taping of digital television broadcasts would outlaw fair uses and distribution of public domain material); Bill McConnell, Salute for ‘Broadcast Flag’; Copyright Official Supports Copy Protection for Digital Content, BROADCASTING & CABLE, Mar. 10, 2003, at 2 (Register of Copyrights testified that consumers have no right to engage in “the kind of unrestrained recording permitted for analog VHS tapes,” such as making “libraries of recorded shows” or giving copies to friends); Evangelista, supra note __ at C1 (describing campaigns against digital radio transmissions, DVRs, and DVD players made for parental filtering); Nick Wingfield & Sarah McBride, Green Light for Grokster, WALL ST. J., Aug. 20, 2004, at B-1 (entertainment industry lobbied Congress to outlaw technologies “associated with piracy”); Intentional Inducement of Copyright Infringements Act of 2004: Hearing on S. 2560 Before the U.S. Senate Committee on the Judiciary, 108th Cong. (2004) (statement by Andrew Greenberg, Vice Chairman, Intellectual Property Committee of Institute of Electrical and Electronics Engineers – USA), at http://judiciary.senate.gov/testimony.cfm?id=1276&wit_id=3751 (objecting to legislation proposed by copyright owners that requires “virtually every new technology converging with a network” to “satisfy the desire of each and every owner of copyrighted content … to modify the technology to his satisfaction”).

¹⁸⁹ See Determination of Reasonable Rates and Terms for the Digital Performance of Sound Recordings and Ephemeral Recordings, 67 Fed. Reg. 45,240 (July 8, 2002) (setting forth webcasting royalty scheme); Beethoven.com LLC v. Librarian of Cong., 394 F.3d 399 (D.C. Cir. 2005) (rejecting challenge filed by webcasters to arbitrariness of royalty scheme); Bonneville Int’l Corp. v. Peters, 347 F.3d 485 (3d Cir. 2003) (rejecting statutory challenge to royalty scheme); Webcaster Alliance, Inc. v. Recording Indus. Ass’n of Am., Inc., No. C 03-3948 WHA, 2004 U.S. Dist. LEXIS 11993 (N.D. Cal. Apr. 1, 2004) (rejecting antitrust challenge to royalty scheme). See also LESSIG, FREE CULTURE, supra note __ at 198-99 (“Internet radio has to pay a type of copyright fee that terrestrial radio does not” because, according to very prominent webcaster, recording industry demanded royalties “ten times higher than what radio stations pay to perform the same songs for the same period of time” in order to reduce “thousands of webcasters” to “an industry with … five or seven big players who can pay a high rate”) (emphasis added in original).

¹⁹⁰ See The Static Blocking Internet Radio, TORONTO STAR, Sept. 27, 2004, at D05; Bob Tedeschi, Proponents Say That the Time Has Come for Online Radio, and Now They Hope Mainstream Advertisers Come Along, N.Y. TIMES, Mar. 22, 2004, at C7 (only largest stations owned by major radio chain can afford to engage in webcasting).
motion picture studios, and other interests have sought to outlaw the use of MP3 technology and peer-to-peer (p2p) file-sharing software like Napster. They have succeeded so far in establishing a “zero tolerance” policy for p2p software implemented using centralized directories of MP3s on computer user’s hard drives, and are currently striving, with the support of the U.S. government, to ban decentralized p2p technology such as Kazaa.

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192 “The technology known as ‘MP3’ permits rapid and efficient conversion of compact disc recordings (‘CDs’) to computer files easily accessed over the Internet.” UMG Recordings, Inc. v. MP3.com, Inc., 92 F. Supp. 2d 349, 350 (S.D.N.Y. 2000). Courts have imposed copyright liability on providers of Internet-based “space-shifting” services that allow owners of recorded music to access digital versions of their music over the Internet, see id., but rejected the attempt by recording industry to hold the manufacturers of portable MP3 players liable for alleged copyright infringement by consumers. See Recording Indus. Ass’n of Am. (RIAA) v. Diamond Multimedia Systems, 180 F.3d 1072 (9th Cir. 1999) (affirming denial of motion for preliminary injunction).

193 The technology of p2p achieves unprecedented efficiency in the distribution of digital information by allowing Internet users to access and copy an incredible variety of files stored on the computers of other Internet users. The technology employs a system of “distributed intelligence” that, like the Internet itself, achieves an “ease and inexpensiveness” that traditional distribution models have not. LESSIG, FREE CULTURE, supra note __ at 17, 67.

194 See A&M Records, Inc. v. Napster, Inc., 114 F. Supp. 2d 896 (N.D. Cal. 2000), aff’d in part and rev’d in part, 239 F.3d 1004 (9th Cir. 2001) (holding provider of Internet-based directory of MP3 files on its users’ computers liable for contributory and vicarious copyright infringement, remanded to No. C 99-05183, 2001 U.S. Dist. LEXIS 2186 (C.D. Cal. Mar. 5 2001), aff’d, 284 F.3d 1091, 1096-98 (9th Cir. 2002) (adopting “zero tolerance” policy towards infringing MP3s on p2p networks, which resulted in permanent closure of Napster service); Twentieth Century Fox v. Scour, Inc., No. (S.D.N.Y. complaint filed July 20, 2000) (copyright infringement case filed against p2p service enabling exchange of audio and video files); Matt Richtel, Music and Movies Web Site in Bankruptcy-Law Filing, N.Y. TIMES, Oct. 14, 2000, at C4 (discussing closure of Scour Media p2p service due to copyright infringement lawsuits filed by record companies and movie studios); Arista Records, Inc. v. MP3Board, Inc., Copy. L. Rep. (CCH) ¶ 28,483, 2002 U.S. Dist. LEXIS 16165 (S.D.N.Y. 2002) (holding that, depending on outcome of trial, operator of search engine for hyperlinks to MP3 and other media files available over Internet could be held liable for copyright infringement by its users); In re Aimestone Copyright Litig., 334 F.3d 643 (7th Cir. 2003) (following Napster case to hold provider of Internet-based directory of MP3s on users’ computers liable for copyright infringement); Rob Pegoraro, BitTorrent May Prove Too Good to Quash, WASH. POST, Mar. 13, 2005, at F07 (describing lawsuits by movie studios against entities linking to files on BitTorrent network, which combines elements of p2p and downloading).

195 See Metro-Goldwyn-Mayer Studios Inc., v. Grokster, Ltd., 380 F.3d 1154, 1158-59, 1162-63 (9th Cir. 2004) (holding that providers of p2p software based on “completely decentralized” and “supernode” indexing systems were not contributorily or vicariously liable for copyright infringement by users of their software because providers lacked specifically knowledge or ability to control infringing activity), rev’d, Metro-Goldwyn-Mayer Studios Inc., v. Grokster, Ltd., 545 U.S. ___ (2005) (remanding for determination of whether p2p software providers induced user infringement so actively as to trigger copyright liability, notwithstanding lawful uses of p2p technology); Brief for the United States as Amicus Curiae Supporting Petitioners, Metro-Goldwyn-Mayer Studios Inc., v. Grokster, Ltd., No. 04-480 (2005), available at http://www.eff.org/IP/P2P/5MG_v_Grokster/050124_US_Amicus_Br_04-480.pdf (hereinafter Br. for the United States as Amicus Curiae Supporting Petitioners) (arguing that p2p software makers could be liable for copyright infringement based on “overwhelming predominance of infringing uses of [their p2p] networks, and the centrality of copyright infringement to the viability of [their] businesses”).
As a coalition of Internet industry leaders recently pointed out, “[c]opyright owners always employ ominous rhetoric (more suited to a mystery novel than a legal brief) to describe the supposed threat created by advances in distribution technology. In hindsight, the concerns expressed by copyright owners about such threats have frequently proven overblown or unfounded.”

Printing did not destroy books and writing, as the scribe guilds maintained; instead, 10 to 20 million books were printed in the first few decades of the technology’s adoption. Somehow the music industry struggled on after its largest companies failed to stop radios, audiocassettes, CD burners, MP3s, file sharing, and iPods from becoming wildly popular. Indeed, just as Napster and MP3s became popular in 1999, CD sales soared and the likes of the Backstreet Boys and Britney Spears broke records. The Hollywood movie studios had their “best year ever” in 2002 with Spider-Man and other blockbusters, after failing to prevent the marketing and sale of hundreds of millions of VCRs, DVRs, and DVD burners.

B. Accelerating the Growth of the Public Domain to Feed Digital Libraries

Digital libraries operating on every model – public, private, and peer-produced – are greatly impeded by the holdout power of publishers and authors’ groups, magnified by copyright

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197 See Boorstin, supra note __ at 533-34.
199 See Vaidhyanathan, supra note __ at 44 (“In 1999, the year Napster debuted and MP3s became widely available through various other means around the Internet, compact disc revenues were up more than 12 percent.”); Jim Farber, Squeals of Fortune; Singers with Teen Appeal Performed Very Nicely on the Charts in ’99, NEWSDAY, Dec. 28, 1999, at 34 (Backstreet Boys sold more than 10 million recordings in 1999, while Britney Spears sold 7 million); Phyllis Furman, BMG Hits All Right Notes; Music Chief’s Young Pop Stars Bring Sales Bonanza, DAILY NEWS, Sept. 07, 1999, at 27 (Backstreet Boys broke sales record in 1999).
terms that span centuries of time, rendering the public domain irrelevant to most 20th century works. Although new copyrights could last for as few as 14 years under the Copyright Act of 1790, copyrights may last for as long as 95 years, 120 years, 150 years, or even 200 years after the Copyright Term Extension Act (CTEA) of 1998. Congress and the courts appear to have adopted a policy of perpetual copyrights, under which most or all 20th century copyrights must last forever so that the rights to famous cartoon characters and popular songs will never expire. The Supreme Court effectively embraced such a policy in Eldred v. Ashcroft when it refused an effort by a coalition of digital libraries, including the Eldritch Press, Project Gutenberg, and the Internet Archive, to overturn Congress’ periodic retroactive extensions of copyright terms on constitutional grounds. A copyright term of a century or more creates a “virtually perpetual” copyright and leaves the public with almost no expectation of a usable public domain. The public domain is receding from public awareness, its “newest works” predate the Great Depression.

All major models for building digital libraries have suffered from the holdout power, looming in the background, which results from a narrowed public domain. The American

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202 See, e.g., Travis, supra note ___ at 813 (discussing Copyright Act of 1790).
203 See id. at 829 (after CTEA, term of copyrights owned by corporate authors was 95 years, and term of copyrights owned by individual authors was life plus 70 years, or up to 150 years if author obtains a copyright at age 20 and dies at 100); Internet Archive Brief, supra note ___ (after CTEA, term of copyright is minimum 70 years and often exceeds 100 years); William M. Landes & Richard A. Posner, Indefinitely Renewable Copyright, 70 U. CHI. L. REV. 471, 473, 477 n.18 (2003) (describing how Louisa May Alcott’s “fourth-generation descendants” secured copyright in her first novel, written in 1849, for copyright spanning three centuries).
204 See Peter Jaszi, Caught in the Net of Copyright, 75 OR. L. REV. 299, 303 (1998); Travis, supra note ___ at 815-19, 828-31. The Congressmen for whom the CTEA was named, Sonny Bono, wanted copyrights to last forever. See Mary Bono, Sonny Bono Copyright Term Extension Act, 144 Cong. Rec. 9946, 9952 (Oct. 7, 1998).
206 See id. at 242 (Stevens, J., dissenting) (“Congress may extend existing monopoly privileges ad infinitum under the majority’s analysis.”); The Coming of Copyright Perpetuity, N.Y. TIMES, Jan. 16, 2003, at A28 (Supreme Court’s upholding of CTEA may mean end of public domain and start of perpetual copyright); Internet Archive Brief, supra note ___.
207 Eldred, 357 U.S. at 209 n.16 (Breyer, J., dissenting).
Memory Project of the Library of Congress was stymied because a “substantial part” of the library’s collection is copyrighted.\footnote{Lewis, supra note ___ at B11.} The Library of Congress has limited itself to making available “materials produced by the U.S. Government, those likely to be out of copyright by virtue of their date of creation, or collections where a single organization or individual appears to hold copyright and commercial interest is unlikely.”\footnote{Caroline R. Arms, \textit{Getting the Picture: Observations from the Library of Congress on Providing Online Access to Pictorial Images}, \textit{2 Library Trends} 379 (1999).} As a result, the American Memory Project often resembles a smattering of historical trinkets more closely than a fully-fledged digital library of “American memory.”\footnote{For example, if one searches the American Memory Project for “Roosevelt,” one retrieves a haphazard collection of sheet music, photographs, and letters, rather than full books or articles about the Roosevelts. See The Library of Congress, \textit{American Memory Project} (2005), at http://memory.loc.gov/ammem.} Similarly, digital libraries of the medical and physical sciences such as PubMed and PubSCIENCE are a mere shadow of the searchable full-text resources they could have been, with PubMed restricted to brief abstracts, and PubSCIENCE discontinued after “intense lobbying.”\footnote{See Katherine Hobson, \textit{Hunting for Health}, \textit{U.S. News & World Report}, Nov. 17, 2003, at 48 (Pubmed “has free abstracts and not-so-free full articles”). PubSCIENCE was discontinued in 2002 after “intense lobbying” from the Software & Information Industry Association, which feared competition. See Andrew Albanese, \textit{PubSCIENCE Dies Despite Comments}, \textit{Library Journal}, Dec. 15, 2002, at 17.} All such open archives of scientific research are under siege from copyright owners who oppose their existence.\footnote{James Fallows, \textit{The Twilight of the Information Middlemen}, \textit{N.Y. Times}, May 16, 2004, at 3-5.}

Similarly, the copyright lobbies have restricted Amazon and Google from helping consumers access full digital previews or fair uses of books, or even providing small samples of most books. Google must hold off implementing a truly universal digital library with robust full-text searching, reading, copying and printing capabilities, because its copyright liability for doing so “could reach into the billions.”\footnote{Lessig, supra note ___ at B11.} The architects of Google Print planned to display only “bibliographic information” and three “very small text snippets” from books in copyright,\footnote{Jeffrey R. Young, \textit{Publishing Groups Say Google’s Book-Scanning Effort May Violate Copyrights}, \textit{Chronicle of Higher Education}, Feb. 18, 2005, at 35.} a
“snippet” being limited to a very few lines of text around a search term, and to forbid Internet users from copying or printing excerpts from books altogether. Despite these draconian restrictions, publishing industry lobbyists raised the specter of litigation, arguing that even the rudimentary access that Google will provide will be far too much. The Association of American Publishers demanded that Google freeze its digital library project for six months or more while its members negotiated with Google about copyright concerns. The President of the Association of American University Presses characterized Google’s provision of small snippets of books as a “systematic infringement of copyright on a massive scale.” Google bowed to this pressure, and announced that it would not even scan the books of publishers who object to the idea of fair use, despite its belief that the original plan of restricting users to small snippets of copyrighted books was indisputably compliant with the fair use doctrine. The publishing lobbyists were unsatisfied, and seemingly wanted the whole project to be scrapped regardless of whether individual publishers wanted to opt out or not.

The erosion of the public domain has been most damaging of all to commons-based peer-production of digital libraries. A distributed network of volunteers typically lacks the large institutional clout of a Library of Congress or Google that is needed to secure licenses of

216 Id.
218 See Young, supra note __ at 35.
219 See Dan Carnevale & Jeffrey R. Young, Publishers’ Group Asks Google to Stop Scanning Copyrighted Works for 6 Months, CHRONICLE OF HIGHER EDUCATION, July 1, 2005, at 29 (“Many publishers say that Google does not have the right to scan a copyrighted book. They argue that making a digital copy of a volume for any commercial purpose requires the permission of the copyright holder.”); Burt Helm & Hardy Green, Google This: Copyright Law, BUSINESS WEEK, June 6, 2005, at 42 (British publisher argued that Google could “Napsterize” books like the Harry Potter novels by creating digital copies that could be stolen from Google and posted to the Web).
220 Helm & Green, supra note __ at 42.
221 See Yuki Noguchi, Google Delays Book Scanning: Copyright Concerns Slow Project, WASH. POST, Aug.13, 2005, at D01.
copyrighted material. When Congress and the courts remove great works of literature such as *The Great Gatsby* (1925) or *The Magic Mountain* (1927) from the public domain, as they did in passing and upholding the CTEA, efforts such as Project Gutenberg can do little more than wait and hope that another decades-long term extension is not forthcoming a generation later.\(^\text{223}\)

Without the CTEA, commons-based peer-produced digital libraries would have uploaded many more books to the Web for free public access.\(^\text{224}\) The CTEA inflicted a “serious blow” on digital libraries by sweeping untold thousands of works out of the public domain.\(^\text{225}\)

Near-perpetual copyrights offend traditional Anglo-American principles of the public domain as a bulwark against the power of monopolies to frustrate progress. After the British rejected the perpetual monopoly model of the guilds of scribes, bookbinders, and booksellers, i.e. the Stationers Company, the first copyright statute they passed vested copyrights in authors or purchasers of existing works for a limited term of 21 years, and of new works for a limited term of 14 to 28 years.\(^\text{226}\) The statute followed the much older limitation on royal monopolies to 14 years endorsed by the English Parliament, passed with the purpose of protecting free trade and progress from overweening state power.\(^\text{227}\)

\(^\text{223}\) See Internet Archive Brief, *supra* note ___ at n. 17.

\(^\text{224}\) See *id.* at n. 17 (“Project Gutenberg estimates that, based on current growth rates for creating ebooks, virtually all pre-1923 public domain books could be available online by the end of the decade. But for the CTEA, we could already have digital copies of [many post-1923 books, as well].”).


\(^\text{226}\) See Lasercomb Am., Inc v. Reynolds, 911 F.2d 970, 974-75 (4th Cir. 1990) (first British copyright statute “granted the creator a monopoly for a limited time only,” so as to revoke the Stationers’ Company’s “exclusive right to publish and print all published works”) (footnote omitted); Travis, *supra* note ___ at 810-11 (Statute of Anne, 8 Anne, c. 19 (1710), developed out of campaign against perpetual common-law copyrights claimed by printing monopolist Stationers’ Company); John Tehranian, *Et Tu, Fair Use? The Triumph of Natural-Law Copyright*, 38 U.C. DAVIS L. REV. 465, 467-70 (2005) (to “break up the publishing monopoly,” Statute of Anne “severely curtailed the duration of copyright protection” down “to a mere fourteen years for all new works (with the possibility of a single renewal term if the author were still alive …)”; Eric B. Easton, *Who Owns “The First Rough Draft of History?”: Reconsidering Copyright in News*, 27 COLUM. J.L. & ARTS 521, 532-33 (2004) (Queen Mary issued charter in 1557 to “ancient guild” of scribes, printers, and dealers known as Stationers’ Company, vesting it with monopoly over printing and sale of books); PAUL GOLDSTEIN, *COPYRIGHT’S HIGHWAY* 41 (1994) (similar).

\(^\text{227}\) See Statute of Monopolies, 21 Jac. I, c. 3 (1624); 4 WILLIAM BLACKSTONE, *COMMENTARIES ON THE LAWS OF ENGLAND* *159* (1769) (Statute of Monopolies declared royal monopolies of trade “to be contrary to law and void”).
With the history of British publishing monopolies fresh, the Framers of the U.S. Constitution (atypically)\textsuperscript{228} restricted the power of Congress to issue copyrights as to permissible length ("limited"), purpose ("to promote the Progress of Science"), and scope ("writings" of "Authors").\textsuperscript{229} In enacting the Copyright and Patent Clause, the Framers intended copyright to "promote the progress of science and the useful arts, and admit the people at large, after a short interval, to the full possession and enjoyment of all writings and inventions without restraint."\textsuperscript{230} Following the Statute of Anne, the Copyright Act of 1790 limited the term of copyright to an initial term of 14 years and a renewal term of 14 more years.\textsuperscript{231} Moreover, under the Act about 95% to 100% of published works "fell immediately into the public domain" due to registration requirements and the total denial of copyrights to British works,\textsuperscript{232} "which outnumbered American works by a large number into the nineteenth century."\textsuperscript{233}

Thus, the Framers envisioned a vibrant public domain into which all British and the vast majority of American works would immediately fall, followed by the remaining American works after a "short interval" of 14 to 28 years.\textsuperscript{234} For almost 200 years of American history, just about all books over 32 years old were in the public domain, a standard that would guarantee contemporary Americans free access to everything published before 1973.\textsuperscript{235} The current system

\textsuperscript{228} Most of the other clauses in Article I grant powers to Congress without apparent limitations as to purpose, timing, or scope of exercise. See, e.g., U.S. Const., Art. I, Sec. 8, cl. 1 (taxing power).
\textsuperscript{231} See Travis, supra note __ at 813.
\textsuperscript{233} Travis, supra note __ at 848 n.366.
\textsuperscript{234} See id. at 815 (noting that in 1788, Thomas Jefferson wrote to James Madison that he favored allowing copyrights to last for a term not exceeding 19 years, or the span of a generation in his day).
\textsuperscript{235} See LESSIG, FREE CULTURE, supra note __ at 24-5.
of copyrights for 95 to 150 years grants almost five times the censorial prerogative to authors and licensees than did the 28-year maximum term under the Copyright Act of 1790. The constitutionality of such a radical departure from the Framers’ vision therefore needs to be rethought.

We also need a revitalized public domain to vindicate the First Amendment interests of Internet users, digital librarians, independent Web publishers, and Wiki writers. The First Amendment defends a “countervailing speech interest” that must be balanced against the moral or economic case for near-perpetual copyright in books. This interest is not fully protected, as many opponents of a vibrant public domain argue, by the idea-expression distinction and fair use doctrine. These doctrines cannot define the outer boundaries of the First Amendment because they post-dated it in American law, do not even come close to replicating the freedom that the Framers’ generation enjoyed to transform, adapt, and republish British and American works, and do not address the fact that employing particular words may be necessary to convey, criticize, or satirize certain ideas.

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237 Compare, e.g., Eldred, 537 U.S. at 219-21 (holding that “copyright’s built-in free speech safeguards,” including idea/expression distinction, fair use doctrine, and archival copying exemptions, “are generally adequate” to address First Amendment interests harmed by “extension of existing copyrights”), with Nimmer, *supra* note __ at 1193-95 (notwithstanding idea/expression distinction and fair use doctrine, “extension of an existing copyright term” may have sufficiently adverse impact on speech interests to violate First Amendment).

238 See Travis, *supra* note __ at 846-47 (idea-expression distinction and fair use doctrine were developed to aid “unprecedented expansion of copyright liability” in 19th century, and they cannot resolve conflict between copyright and First Amendment because they proscribe “activities that were legal at the time the Constitution and Bill of Rights were drafted”); Lessig, *supra* note __ at 1793-94 (under first American copyright law, “the actual scope of protection” was “slight,” because “you could translate or adapt or abridge or set to song copyrighted works, without the permission of the author,” as well as set up “pirate presses” to “steal[]” with impunity from British and French); San Francisco Arts & Athletics, Inc. v. United States Olympic Committee, 483 U.S. 522, 569 (1987) (Brennan, J., dissenting) (“[W]e cannot indulge the facile assumption that one can forbid particular words without also running a substantial risk of suppressing ideas in the process.”); Parks v. LaFace Records, 329 F.3d 437, 449 (6th Cir. 2003) (use of trademark rights to police song lyrics would censor ideas and violate First Amendment); Rogers v. Grimaldi, 875 F.2d 994, 999 (2d Cir. 1994) (use of trademark rights to police film titles would censor ideas and violate First Amendment); Eugene Volokh, *Freedom Of Speech and Intellectual Property: Some Thoughts After Eldred, 44 Liquormart, and Bartnicki,* 40 HOUS. L. REV. 697, 712 (2003) (debunking notion that First Amendment is satisfied whenever you are “free to communicate your idea using other words”). The idea-expression dichotomy had its origin
may not “abridg[e]” must take account of the fact that the Copyright Act of 1790 mandated a
maximum 28-year term, and that most British and American works of authorship were denied
protection entirely. The extension of copyright to protect all works for centuries substantially
reduces the freedom of Internet users and digital librarians to read and publish public domain
materials. This freedom must be cognizable under the First Amendment, or it will be lost.

_Eldred_ may not entirely foreclose First Amendment challenges to retrospective extension
of copyright terms by decades at a time. In _Golan v. Ashcroft_, a district court refused to dismiss
a First Amendment, Copyright Clause, and substantive due process challenge to the retroactive
restoration of copyrights to foreign authors by section 514 of the Uruguay Round Agreements Act
(URAA). The court initially held that _Eldred_ disposed only of challenges to copyright term
extensions that are prospective in effect and do not alter the “‘traditional contours of copyright
protection,’” while revocation of public domain status does alter those contours. Specifically,
section 514 of the URAA mandates a “wholesale removal of vast amounts of existing works –
thousands of books, paintings, drawings, music, films, photographs, and other artistic works –
from the public domain.” The URAA constrains the freedom of authors, artists, and publishers

in 1880 at the earliest, almost a century after the First Amendment was ratified. See Toro Co. v. R & R Prods. Co.,
787 F.2d 1208, 1212 (8th Cir. 1986) (citing Baker v. Selden, 101 U.S. 99 (1880)). The fair use doctrine in American
law dates to 1841. See Travis, supra note 846-47.

See Travis, supra note __ at 849-51.

See Lessig, supra note __ at 1793-94.

For more in-depth doctrinal analyses of the First Amendment implications of the constricting public domain, see
David Lange, Recognizing the Public Domain, 44 LAW & CONTEMP. PROBS. 147 (1981); Yochai Benkler, Free as the
Air to Common Use: First Amendment Constraints on Enclosure of the Public Domain, 74 N.Y.U. L. REV. 354, 357
& n.14 (1999); Lawrence Lessig, Copyright’s First Amendment, 48 UCLA L. REV. 1057 (2001); C. Edwin Baker,
First Amendment Limits on Copyright, 55 VAND. L. REV. 891 (2002).


First Amended Complaint, ¶ 3, Golan v. Ashcroft, No. 01-B-1854 (D. Colo. filed Feb. 18, 2003), available at
http://cyberlaw.stanford.edu/about/cases/Amended%20Complaint.pdf (last visited Mar. 20, 2005)
who invested substantial time and energy in reworking or making available creative works in reliance on their public domain status.246

Nevertheless, the Golan court eventually granted summary judgment against all constitutional challenges to the URAA, holding that retroactive copyright extensions do not offend the Copyright and Patent Clause, even though the same clause forbids Congress to expand patents to “‘remove existent knowledge from the public domain.’”247 The court reasoned that unlike a patent, a copyright cannot possibly grant a “monopoly on any knowledge,” and so copyright expansion “does not impede the progress of science and the useful arts to the extent that expansion of the patent might.”248 Following Eldred, the courts hearing constitutional challenges to retroactive term extensions have stressed that copyright never protects facts or ideas,249 while neglecting to mention that the line between the two is notoriously difficult to draw.250 While copyrights may generally remove less “knowledge” from the public domain than patents, this does not mean that retroactive copyrights are any less harmful on balance than retroactive patents, or

246 See id. ¶ 35.
247 Golan v. Gonzales, 74 U.S.P.Q.2d 1808, 1811 (D. Colo. 2005) (quoting Graham v. John Deere Co., 383 U.S. 1, 6 (1966)). U.S. courts have a history of dismissing constitutional challenges to overbroad copyright laws without permitting discovery or fact-finding regarding the extent to which such laws offend American citizens’ constitutional rights to a vigorous public domain. See Travis, supra note __ at 846-51; Eldred, 537 U.S. at 219-21 (affirming judgment on the pleadings rejecting First Amendment and Copyright Clause challenges to CTEA); 321 Studios, 307 F. Supp. 2d at 1099-1104 (dismissing First Amendment, Copyright Clause, and Commerce Clause challenge to Digital Millennium Copyright Act’s statutory prohibition on software capable of circumventing technological locks on DVD movies in order to access public domain materials or engage in fair uses); United States v. Elcom Ltd., 203 F. Supp. 2d 1111, 1131-32, 1138-42 (N.D. Cal. 2002) (pretrial order dismissing First Amendment, Copyright Clause, and Commerce Clause challenges to criminal charges brought under Digital Millennium Copyright Act against programmer of software capable of circumventing technological protections on Adobe e-books in order to access public domain materials or engage in fair uses); Kahle v. Ashcroft, 72 U.S.P.Q.2d (BNA) 1888 (N.D. Cal. 2004) (granting pretrial motion to dismiss First Amendment and Copyright Clause challenges to statute narrowing scope of public domain by eliminating certain copyright formalities); Universal City Studios, Inc. v. Reimerdes, 111 F. Supp. 2d 294 (S.D.N.Y.), final judgment entered at 111 F. Supp. 2d 346 (S.D.N.Y. 2000), aff’d, 273 F.3d 429, 436 (2d Cir. 2001) (post-trial appeal disposing of First Amendment and Copyright Clause challenge to injunction against Internet distribution of software code capable of circumventing technological protections on DVD movies to aid public domain access or fair uses).
250 See Harper & Row471 U.S. at 582 -86 (Brennan, J. dissenting) (noting that “distinction between literary form and information or ideas is often elusive in practice,” and that by too generously protecting expression majority had “curtail[ed]” the “free use of knowledge and of ideas”).
that there is any constitutional basis, let alone an economic or public policy one, to allow retroactive copyright extensions.\textsuperscript{251} The right to perform a symphony of Stravinsky or Prokofiev, at issue in the \textit{Golan} case,\textsuperscript{252} may contribute more to “knowledge” or “progress” than the right to practice a patent, such as the one covering a “Clamp for vibrating Shank Plows” before the Supreme Court when it declared that Congress cannot remove existent knowledge from the public domain.\textsuperscript{253}

Failing implementation of Americans’ constitutional rights to a vibrant public domain, legislative reform will be the focus. As Brewster Kahle has pointed out, a reform effort should begin with “orphan works,” which are out of print but in copyright, a category that unfortunately includes a huge amount of 20th century culture.\textsuperscript{254} In-print works are generally more accessible, due to commercial distribution, traditional public libraries, and free previews on services such as Amazon’s “search inside the book.” Public domain works are also on track to be widely accessible before too long, largely due to the Herculean efforts of Project Gutenberg and now Google Print to digitize and distribute them without charge. But unless the public domain is expanded and clarified, these projects will most often be unable to provide full access to books published after 1923, biasing research and culture towards the obsolete.\textsuperscript{255}

Without copyright reform, digital libraries will not be able to salvage countless books and other works from the oblivion into which they have been cast by their authors and distributors. Up to 98\% of books are no longer commercially distributed after a couple of decades, and “fall into

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\begin{itemize}
\item \textsuperscript{251} See Br. for Appellants, at 50, Golan v. Gonzales (No. 05-1259), available at http://cyberlaw.stanford.edu/archives/GolanAOB.pdf/Appellants\%20Opening\%20Brief.pdf (arguing that “the parallel construction” of the Copyright and Patent Clause demonstrates that both of the “respective monopolies secured by that clause” are equally subject to the “‘limited Times’” proviso of the Clause).
\item \textsuperscript{252} See \textit{id.} at 13-19.
\item \textsuperscript{253} See \textit{Graham}, 383 U.S. at 4-6.
\item \textsuperscript{254} Mr. Kahle’s argument for reform of the legal treatment of orphan works begins at 19:30 of his presentation to the Library of Congress. See Kahle, \textit{supra} note 1.
\item \textsuperscript{255} See Roy Tennant, \textit{Google Out of Print}, \textit{LIBRARY JOURNAL}, Feb. 15, 2005, at 27.
\end{itemize}
never-never land’” as the “publishers go bust, the authors can no longer be contacted, and it costs hundreds of dollars per book to research who owns the rights.” Only about one percent of the books ever published are still in print; about 100 million book titles were out-of-print in 1999, compared to 1.2 million books available for purchase in the marketplace. More than 100,000 titles fell out of print every year since then, or almost as many as are published for the first time in any given year. Even as late as the 1940s, only about one to two percent of all the books published in the U.S. were in print as of 2001, while only about five percent of books published in the U.S. in 1950 were in print as of 2001. Publishers often simply shredded their inventories of books that seemed unprofitable to sell.

Commercially-abandoned motion pictures, music, radio, and television are even more inaccessible. Some major studios have allowed more than 80% of feature films made before 1929, and half of all feature films made before 1950, to be irretrievably lost, rather than let anyone copy and preserve them. Out of the 100,000 to 200,000 theatrical releases of films, and the one to two million films distributed by other means in the 20th century, only about 5,000 are available in

256 Schofield, supra note __ at 24 (quoting Brewster Kahle).
257 See Michael Rollins, Amazon.com Rewriting Book on How We Shop, THE SUNDAY (PORTLAND) OREGONIAN, Apr. 25, 1999, at A01. According to another source, more than 200 million books were out of print by 1988, if a broader universe of books is considered. See Beverley Slopen, A Would-Be Ghost Misses Out on European Bestseller, THE TORONTO STAR, Apr. 17, 1988, at A25.
258 See Doreen Carvajal, Trying to Put ‘Out of Print’ Back in Play, N.Y. TIMES, Dec. 10, 1999, at C6 (Barnes & Noble executive estimated that 90,000 books went out of print in 1999); Jason Epstein, BOOK BUSINESS: PUBLISHING PAST, PRESENT, AND FUTURE 16 (2001) (similar); R. Anthony Reese, The First Sale Doctrine in the Era of Digital Networks, 44 B.C. L. REV 577, 593 & n.52 (2003) (120,000 books fell out of print in 1994 alone, about as many books as were published for the first time that year).
260 See Reese, supra note __ at 593 n.51 (citing estimate that 3.6% of those published in 1920, 1.7% of those published in 1930, 1.9% of those published in 1940, and 3.9% of those published in 1950 were in print as of 2001).
261 See Slopen, supra note __ at A25.
262 See Eldred, 537 U.S. at 253 (Breyer, J., dissenting) (citing 1 Report of the Librarian of Congress, Film Preservation 3-4 (1993)).
most video stores for purchase or rental. While about two to three million vinyl records, tapes, and CDs of music and other audio content have ever been produced, the average record store only stocks about one percent of these titles, or about 20,000-30,000. Old radio and television broadcasts are mostly lost. Some archives exist of broadcast and cable television of more recent vintage, but they are for the most part inaccessible to the public.

Born-digital content is arguably being lost at an even faster rate. Of the 50,000 or so software titles published over the years released, it appears that the vast majority is currently unavailable commercially. The average Web page was taken down after a mere 75 days in 2000, with about half of all Web sites disappearing within a year’s time in 1999, news pages even

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263 See LESSIG, FREE CULTURE, supra note __ at 114; Brewster Kahle, Archiving the Internet, Sci. Am., Nov. 4, 1996, at 82. Mr. Kahle cites this estimate of films released starting at 25:10 of his presentation to the Library of Congress. See Kahle, supra note 1.

264 See LESSIG, FREE CULTURE, supra note __ at 114; Ed Christman et al., Customer Service: Biz Still Needs Help, BILLBOARD, Dec. 11, 2004. Mr. Kahle also discusses this possibility starting at 21:45 of his presentation to the Library of Congress. See Kahle, supra note 1.

265 See 1 W ILLIAM T. MURPHY, L IBRARIAN OF CONGRESS, TELEVISION AND VIDEO PRESERVATION 1997: A REPORT ON THE CURRENT STATE OF AMERICAN TELEVISION AND VIDEO PRESERVATION (Sept. 1997), available at http://www.loc.gov/film/tvstudy.html (“Early television was broadcast live, kinescope or film copies were made selectively, other programs were deliberately destroyed, and videotapes were erased and recycled, still an unfortunate practice in the production of local television news.”); Dr. James H. Billington, Statement to Library of Congress Panel on the Current State of American Television and Video Preservation (Mar. 26, 1996), at http://www.loc.gov/film/hrng96dc.html (“Like American film, much of the early history of television has already been lost. Broadcasts were live and kinescope or film recordings were used selectively.”); Ask the Globe, BOSTON GLOBE, Sept. 1, 1995, at 118 (“Federal regulations require stations to keep programs for only three years…. During the 1920s and 1930s when radio programs and performances were broadcast live, not much attention was given to preserving the electrical transcriptions….”). Even the limited archives of public radio and television that exist are unavailable to the public. See MURPHY, supra note __ at ch. 3, Public Television.

266 See LESSIG, FREE CULTURE, supra note __ at 110 (“While much of twentieth-century culture was constructed through television, only a tiny proportion of that culture is available for anyone to see today.”). See also Museum of Television & Radio, Researcher’s Program (2005), at http://www.mtr.org/involved/researcher/index.htm (stating that Museum’s collection of radio and television programs “is only available to Researchers”). The Television News Archive at Vanderbilt University lends copies of broadcast and cable television news and other content to the public, but the cost is very high, at $100 per half-hour of programming, despite the substantial aid the Archive already receives from the federal government. See Vanderbilt University Television News Archive, Videotape Loan Fees (2005), at http://lib14.library.vanderbilt.edu/diglib/TVN-orders-fee-schedule.pl; Vanderbilt University Television News Archive, Vanderbilt University Television News Archive (2005), at http://tvnews.vanderbilt.edu/index.pl?SID=20050321774780273&UID=&CID=&auth=&code=. Other than through this archive, television is “‘almost unavailable.’” LESSIG, FREE CULTURE, supra note __ at 110 (quoting Brewster Kahle).

267 Mr. Kahle explains this situation starting at 31:45 of his presentation to the Library of Congress. See Kahle, supra note 1. The “vast majority” of 10,000 software packages that the Internet Archive has sampled were unavailable for purchase in retail stores. Brewster Kahle & Alexander Macgillivray, Comments on behalf of The Internet Archive, at 4, 10 (Dec. 18, 2002), at http://www.copyright.gov/1201/2003/comments/025.pdf.
more quickly.\textsuperscript{268} Although the Internet Archive is striving to save as much of this Web content as possible,\textsuperscript{269} it does not archive the Web sites of the \textit{New York Times} or the \textit{Washington Post}, for example, because they have instructed archivers not to preserve their content.\textsuperscript{270} In light of overbroad copyright laws such as the Digital Millennium Copyright Act, the Internet Archive faces litigation if it does not respect such instructions.\textsuperscript{271} Thus, under the regime of near-perpetual copyright, a “vast” array of our political, cultural, and economic history will “remain unavailable to the public in a meaningful way for many more years.”\textsuperscript{272}

The Public Domain Enhancement Act (PDEA),\textsuperscript{273} introduced in Congress in 2003, is an important step towards copyright reform to address the problem of “orphan works.” The PDEA would add vast amounts of unused copyrighted material to digital libraries by restoring works to the public domain if their owners failed to register them 50 years after the date of publication.\textsuperscript{274} Based on the observation that the vast majority of old copyrights lack significant commercial value, the PDEA would “breathe life into older works whose long-forgotten stories, songs, pictures and movies are no longer published, read, heard or seen.”\textsuperscript{275} The American Library Association argues that the PDEA would also “enable libraries to preserve many materials that would


\textsuperscript{270} Specifically, these sites employed robots.txt, “a means by which web site owners can instruct automated systems not to crawl their sites.” Internet Archive, \textit{FAQs} (2001), \textit{at} http://web.archive.org/collections/web/faqs.html#exclusions.

\textsuperscript{271} The Archive was recently sued by a firm that lost a lawsuit after a competitor obtained copies of the suing firm’s old Web site by clicking on it until the Archive served it up notwithstanding robots.txt. \textit{See Internet Archive Gets Sued, RED HERRING,} July 13, 2005, \textit{available at} http://www.redherring.com/Article.aspx?a=12748&hed=Internet+Archive+Gets+Sued+&sector=Industries&subsector=Computing.

\textsuperscript{272} Brief Amici Curiae of the American Association of Law Libraries et al. at 21.


\textsuperscript{274} \textit{See Lawrence Lessig, Leary Lecture: Free(ing) Culture for Remix,} 2004 \textit{UTAH L. REV.} 961, 974.

\textsuperscript{275} Congresswomen Zoe Lofgren, Reps. Lofgren and Doolittle Announce the Public Domain Enhancement Act to Address the Need for Copyright Reform (June 25, 2003), \textit{at} http://www.house.gov/lofgren/news/2003/pr_030625_PublicDomain.html (stating that 98% of copyrights more than 55 years old lack significant commercial value).
otherwise be lost.”276 Without the PDEA or an effort like it, millions of out-of-print books, hundreds of thousands of movies, and hundreds of millions of Web sites threaten to become orphan works, available nowhere and absent from universal digital libraries.

A more robust version of PDEA might be warranted for relief of digital librarians. For example, the registration fee contemplated by the PDEA would be only one dollar.277 A much larger fee, more comparable to the hundreds or thousands of dollars it costs to renew a trademark or patent, would help ensure that only those works that have a reasonable prospect for commercial distribution will remain subject to copyright.278 Moreover, the 50-year registration requirement needs to be altered with respect to born-digital works such as software or Internet content, which tend to disappear or become inaccessible more quickly than books or film.

C. Ensuring that Licensing Chaos Does Not Frustrate Digital Library Development

Along with near-perpetual copyright terms, the chaos and confusion that characterize the contemporary regime for licensing of intellectual property threaten to cripple any effort to construct comprehensive digital libraries. Even assuming that the public domain remained irrelevant from the perspective of most 20th century works, the prospect of licensing these works for inclusion in digital libraries on fair and reasonable terms might exist. Unfortunately, the owners of their copyrights are almost certainly too difficult to find and deal with to make such an arrangement feasible, for several related reasons. Thus, the existing framework for locating

276 Andrew Albanese, Bills Would Boost the Public Domain; Publicly Funded Research and Expiring Copyright Affected, LIBRARY JOURNAL, Aug. 15, 2003, at 16.
278 For example, the renewal fee for trademarks was $300 in 2000, almost six times the fee to renew copyrights, and the owner must additionally “file an affidavit during the sixth year after registration, and in every tenth year, stating that the trademark is still in use, and he must also file a renewal application every ten years.” Landes & Posner, supra note ___ at 514-17. A patent owner must pay even more draconian fees, including “maintenance fees of $890 at three and a half years, $2,050 at seven and a half years, and $3,150 at eleven and a half years after the patent has been issued.” Id. at 517 n.76.
copyright holders and negotiating licenses for inclusion in large-scale projects such as digital libraries needs to be changed.

First, unlike real property, for which deeds are recorded and publicly filed, the owners of which are often easy to track down and either contract with or impose use rights on, the owners of copyrights are notoriously difficult to find and deal with.\(^{279}\) There is no “deed system” or comprehensive list of authors and assignees of copyrighted works.\(^{280}\) The Copyright Act of 1976 eliminated the penalty of public domain status for failing to register, deposit public copies, or file renewals for copyrightable works created on or after January 1, 1978.\(^{281}\) Consequently, if the Internet Archive wants to digitize the thousands of out-of-print books published decades ago, and make them freely available in a digital library, it would “literally have to hire a private detective” to ascertain the copyright status and ownership of all these old books.\(^{282}\) To find the copyright holders, the detective, or team of lawyers more likely, would have to page through volume after volume of copyright renewal records, and track down the inheritors under thousands of wills, trusts, and succession battles.\(^{283}\) Finding the current address or descendants of an author is “extremely difficult,” and corporate assignments and bankruptcies frequently leave “no clear title

\(^{279}\) See, e.g., Christopher Sprigman, Reformalizing Copyright, 57 STAN. L. REV. 485, 496, 500 (2004) (unlike “typical real estate title registry,” which is “reliable” and “easy to search,” copyright registry maintained by U.S.
Copyright Office is not quick or inexpensive to use, so that “many would-be users” of copyrighted works “never get to the negotiation stage” because it is too costly to identify copyright owners without complete and accurate registry of authors and purchasers); A&M Records, Inc., 114 F. Supp. 2d at 925 (record companies acknowledged that “it would be burdensome or even impossible to identify all of the copyrighted music they own”); Brief for Pet’rs at 5-6, Eldred v. Ashcroft, 537 U.S. 186 (2003) (No. 01-618) (many “copyright owners” of films that are potentially in public domain “cannot even be identified”).

\(^{280}\) Prof. Lessig’s remarks to this effect are available starting at minute 43 of the streaming video of a presentation he made to the Library of Congress, posted on C-SPAN’s Web site. See The Digital Future: Copyright Law in Cyberspace (Mar. 3, 2005), available at http://www.cspan.org/congress/digitalfuture.asp [hereinafter Digital Future].


\(^{282}\) Digital Future, supra note __.

\(^{283}\) See id.
to works.”284 Under this system, which is “cumbersome, bloated, expensive, inefficient, [and] too lawyer-centric,” there “is no architecture for guaranteeing a simple way to identify even who you’d have to ask to do the right thing.”285 The “extraordinary” wealth of copyrighted out-of-print books is unavailable to Mr. Kahle’s digital library because it is “locked up by a system of regulation that blocks its reuse for no good copyright-related interest.”286 Forbidding public access to books that are not being exploited or for which copyright is not needed substantially restricts the freedom of speech, as the Internet Archive’s founder pointed out in a complaint filed in federal district court.287

We need a much more reliable system for the registration of existing copyrights and recordation of all transfers, or search costs, far more often than royalty payments, will stand as the primary obstacle towards making abandoned works freely available in digital libraries. Mandatory filing of all copyright applications and transfers into a Web-based registry such as the U.S. Copyright Office’s Copyright Catalog288 would facilitate free Internet dissemination of works with scant commercial value.289 As Christopher Sprigman has recently proposed, such a system could establish a compulsory license in the absence of registration and recordation, which would incentivize authors and assignees to provide the public with notice of their rights.290 When it is

285 Digital Future, supra note ___.
286 Id.
290 See Sprigman, supra note ___ at 555-56.
impossible to determine who owns a work, innovators should be able to license its use cheaply. Otherwise, the incentive to keep ownership information current will be outweighed by the hope of earning high compulsory license fees as a default.  

Second, the exclusive rights in books and other works created by copyright overlap and intersect in a way that makes efficient arrangements for inclusion in digital libraries extremely unlikely. Unlike other public projects, such as highways, which need to deal with a few hundred distinct property owners, digital libraries would be assailed by millions of licensees claiming slivers of interests in the books to be included. And while a person who “sells a farm which five years later becomes a valuable real estate development because of an expanding city” has no claim to own the profits from the increase in value of the land, an author may sue for “additional compensation” as soon as a book or other work sold long ago is exploited using a new technology. As every new technology for distributing information has come along, lawsuits have followed in which various claimants fought for years, even for decades, to determine who owned the rights to make previously created copyrighted works available using these new technologies. The history of copyright law is “replete” with these cases, which challenged the forward progress of communications technology from print to radio, motion pictures, television, and VCRs. Nearly a century of disordered and disorienting precedents have accumulated regarding new technological uses of copyrighted works, from which different and often conflicting rules for construing copyright licenses have emerged.

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291 See id. at 555.
Contemporary copyright licensing law generates a great deal of confusion as to who owns the rights to digitize print materials for Internet distribution, as several recent cases have demonstrated. For example, in *Random House, Inc. v. Rosetta Books LLC*, the Second Circuit held that the entitlement of an e-book business to operate would depend on extensive “fact-finding” on matters such as the technology and societal uses of e-books and the “‘customs, practices, usages and terminology’” of the publishing industry in drafting book contracts. Similarly, extensive proceedings lasting over seven years were necessary to determine whether the National Geographic Society’s contracts with freelance authors and photographers enabled the Society to participate in digitization projects without entering into further negotiations about paying additional compensation. Most significantly, the Supreme Court has cast a pall of

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J.) (license of right to put on theatrical performance of play did not grant right to create motion pictures out of it, because express language of contract did not mention motion pictures), *Ettore*, 229 F.2d at 483, 495-96 (sale of “motion picture” rights did not convey television broadcast rights, because television was nonexistent at time of contracting), *Cohen v. Paramount Pictures Corp.*, 845 F.2d 851, 853-54 (9th Cir. 1988) (license of certain “motion picture” and “television” rights did not also convey right to distribution of videocassettes containing motion picture for home viewing because such a use was “not then known to, or contemplated by the parties”), *Rey v. Lafferty*, 990 F.2d 1379, 1930 (1st Cir. 1993) (license granting “television” rights to “Curious George” films did not convey right to distribute them in videocassette form), *Boosey & Hawke Music Publ’rs*, 145 F.3d at 483, 488-91 (ordering that trial be held on question of whether license granting “motion picture” rights conveyed right to distribute videocassettes), and *Chambers v. Time Warner*, 123 F. Supp. 2d 198 (S.D.N.Y. 2000), rev’d, 282 F.3d 147 (2d Cir. 2002) (license granting rights to distribute plaintiff’s performances “by any method now known, or hereafter to become known” may not include right to Internet distribution of these performances), *with Kalem Co. v. Harper Bros.*, 222 U.S. 55 (1911) (license of “exclusive right to dramatize” conveyed right to create motion pictures), *L. C. Page & Co. v. Fox Film Corp.*, 83 F.2d 196, 198-200 (2d Cir. 1936) (license of “moving picture rights” granted in era of silent motion pictures conveyed right to create talking pictures, even though they were “unknown and not within the contemplation of the parties” who prepared license), *Murphy v. Warner Bros. Pictures*, 112 F.2d 746 (9th Cir. 1940) (license of “photoplay” rights conveyed talking motion picture rights, even though technology was invented after license was drafted), *Bloom v. Hearst Entmt.*, Inc., 33 F.3d 518, 525 (5th Cir. 1994) (license of “motion picture rights” was “potentially broad enough to contemplate” distribution in videocassette form), and *Bourne v. Walt Disney Co.*, 68 F.3d 621, 628, 630 (2d Cir. 1995) (agreements to license motion picture rights to musical compositions could include videocassette rights, even though “videocassette technology was unknown at the time of the agreements”).

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295 283 F.3d 490 (2d Cir. 2002) (per curiam).
296 Id. at 491-92 (quoting Random House, Inc. v. Rosetta Books LLC, 150 F. Supp. 2d 613 (S.D.N.Y. 2001)).
297 See, e.g., *Faulkner v. Nat’l Geographic Soc’y*, No. 04-0263-cv(L), 2005 U.S. App. LEXIS 3642, *2-3, 9 n.4, 11-15, 38, 42 (2d Cir. Mar. 4, 2005) (holding that Society was within its rights in developing digital versions of back issues of *National Geographic* magazine, except as to two contributors who secured “contractual language expressly denying [the Society] any electronic rights”); *Greenberg v. Nat’l Geographic Soc’y*, 244 F.3d 1267, 1268-69, 1272-76 (11th Cir. 2001) (holding that Society committed copyright infringement by developing digital versions of *National Geographic* magazine, but encouraging lower court to “consider alternatives, such as mandatory license fees, in lieu of foreclosing the public’s computer-aided access to this educational and entertaining work”).
uncertainty over digital library projects by holding that the *New York Times* and others exceeded the scope of their rights in licensing the digitization and creation of searchable versions of their back issues.\textsuperscript{298} Litigation brought by freelance writers against several for-profit digital libraries of news and opinion such as Nexis resulted in many thousands of freelance articles being made unavailable, because the owners of the libraries “obviously cannot locate and negotiate with thousands of freelance authors, their heirs and/or assigns.”\textsuperscript{299} Under these precedents, an entity like Google may need to negotiate not only with “‘thousands and thousands’” of publishers, but millions of authors as well, before adding books to its search results.\textsuperscript{300}

Copyright licenses should be interpreted in a manner that would enable their owners and third parties to unambiguously determine what rights exist, and to gather together diverse materials in digital libraries. The determination of whether Internet dissemination of currently inaccessible copyrighted material would be within the bounds of the law should not depend on whether a case will arise in California or New York.\textsuperscript{301} Nor should ambiguous contracts that are not publicly available, and that may not even exist, be allowed to impede progress.\textsuperscript{302} A system similar to that established for dissemination of music over the radio should be considered to protect digital libraries from haphazard litigation and holdout power.\textsuperscript{303}

Third, even if the founders of a universal digital library could locate and negotiate with the owners of all the fragmented copyright interests in the millions of books that would be included, it is likely that the amount of compensation that many of these owners would demand would be

\textsuperscript{298} See *Tasini*, 533 U.S. at 488-502.
\textsuperscript{300} Young, *supra* note ___ at 35 (quoting official at Association of Learned and Professional Society Publishers).
\textsuperscript{302} See id.
prohibitively expensive. Previous technologies for the distribution of information have faltered at precisely this point, in the absence of legislation or judicial intervention to alleviate the burdens copyright owners impose. Statutory licenses are required to allow these technologies to develop unhampered by unreasonable and unsustainable demands for compensation by copyright owners. Lessig and Wu have showed this using the examples of radio, television, cable, and webcasting, among others. Just as these technologies for efficiently disseminating copyrighted material would have been impossible absent significant reforms to the then-extant copyright laws, so will a universal digital library be impossible absent statutory licenses enabling the digital lending of books at reasonable rates. These rates must take account of the limited resources of educational and noncommercial entities, or the burden the rates impose will suppress small and nonprofit digital libraries just like their webcasting counterparts.

D. Denying Copyrights to Unoriginal Reproductions of Public Domain Works

Over the past few decades, large corporations and nonprofit institutions with massive holdings of public domain literature and art have contrived to deny the public many of the benefits of free availability of no longer copyrighted works. Museums and corporations holding large inventories of public domain works seek to deprive the public of access to “high-quality reproductions,” hoping to enjoy exclusive control over and huge profits from these works, most of

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304 See Lessig, Free Culture, supra note __ at 194 (Congress has employed “statutory” licenses” to protect new technologies against “powerful use” of copyright to “defeat competitors”); id. at 55-64 (describing development of statutory compromises between copyright owners and innovators of phonograph, radio, and cable television); Wu, supra note __ at 279-80 (many U.S. copyright laws are “government mandated access schemes,” “compulsory licensing schemes,” and” technologically specific immunities” developed for radio, television, and other innovative technologies); id. at 290 (listing nine statutory licenses and immunities created for phonograph, radio, jukebox, broadcast television, cable, satellite, DATs, webcasting, and Internet).

305 See The Static Blocking Internet Radio, supra note __ at D05 (high webcasting royalties have “closed hundreds of small webcasters”); Tedeschi, supra note __ at C7 (royalties drive out less lucrative webcasters).
whose creators are long dead.\textsuperscript{306} By controlling physical access to the works, and forbidding even paying visitors from taking photographs in museums, these entities monopolize the market in reproductions.\textsuperscript{307} While some reproductions are eventually released, museums and corporations like Corbis restrict further reproduction or transformation by claiming copyright in the photograph or digital image.\textsuperscript{308} These entities claim that ownership of “‘a unique, privately-held original object’” grants its owner “‘perpetuity rights’” in photographs of it that are “‘more durable than copyright itself.’”\textsuperscript{309} Creators, scholars, and consumers must scour the archives for older, out-of-copyright photographs of the works.\textsuperscript{310} These are unlikely to exist after the CTEA, and add another layer of cost, confusion, and deterrence even if they do.

Copyrights in mere reproductions of privately-held and jealously-guarded public domain works are proliferating rapidly. The JSTOR initiative asserts copyrights in the electronic versions of almost three million academic journal articles, many dating back to the 19th century.\textsuperscript{311}

\begin{footnotesize}
\begin{enumerate}
\item See \textit{id.} at 73-4.
\item See \textit{id.} at 75-7. See also \textit{id.} at 103-4 (quoting counsel for Corbis Corporation as arguing that “copy photography is protected by the Copyright Act”). As of 2000, corporate counsel for Corbis claimed copyrights in the ”vast majority” of 16 million images, including a great deal of public domain material, on the basis that the digitization process represented “Corbis' significant authorship in its digital file.” E-mail from David Green to Gerald Barnett re: Copyright in Bettmann Archive Images (Jan. 10, 2000, 3:59 p.m.), available at http://www.cni.org/Hforums/cni-copyright/2000-01/0066.html. He added that the right to access the images is further restricted “by the terms of a standard license agreement.” \textit{Id.} Corbis was then “home to” at least “65 million of the world’s most significant images.” Corbis Corp., \textit{About Corbis} (2000), at http://web.archive.org/web/20000303113209/http://www.corbis.com/press/corbis.asp?as=1. See Andrew Marshall, \textit{Electronic Art: Beware the New Culture Vultures}, THE INDEPENDENT (U.K.), Feb. 6, 2000, at 18 (discussing concerns that Corbis is “cornering the market in our visual history”); Carey Goldberg, \textit{What’s Wrong With This Picture?}, N.Y. TIMES, May 18, 1997, at 6-32 (similar).
\item Corbis, for example, “does not intend to restrict individuals from lawfully reproducing copies of public domain material acquired from other sources.” E-mail from David Green, \textit{supra} note __. Given the CTEA's extension of copyright terms back into the 1920s, few usable photographs of public domain works of art are likely to be found. See ROGER C. SCHONELD, JSTOR: A HISTORY 21, 34-35, 38, 65, 218-19, 222-24 (2003) (JSTOR negotiated “joint copyright ownership of the digitized version” of journals dating back to 1876); JSTOR, JSTOR® Library License Agreement ¶¶ 1, 7 (2005), at http://www.jstor.org/about/license.pdf (JSTOR claims copyrights in “electronic archive of journals”); JSTOR, \textit{JSTOR Facts and Figures} (Mar. 14, 2005), at http://www.jstor.org/about/facts.html.
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ProQuest Information and Learning and a coalition of educational institutions are asserting copyrights in digital reproductions of 125,000 public domain works published in England from 1473 to 1700.312 Similarly, the Thomson Corporation claims copyrights in 150,000 public domain works published in the United Kingdom of Great Britain and Ireland from 1701 to 1800, and plans to do so for an equal number of public domain works published from 1800 to 1900.313 Thomson reportedly owns 1.5 billion titles that it intends to digitize and exploit in this manner.314

When large entities assert rights in perpetuity against the free lending and display of countless masterpieces, the promise of digital libraries to efficiently gather the world’s heritage for easy searchable access is thwarted.315 Any benefit that results from such copyrights is likely to be outweighed by the harm to competition in and free access to public domain work. Although copyrights in digital reproductions of public domain materials may encourage investments in the art and science of photography and digitization,316 advances in technology are making digitization
easier and cheaper every day.  

The costs imposed by exclusive rights in reproductions are legion: they force competing publishers and producers of audiovisual content to seek licenses and pay royalties before distributing public domain works more widely, forbid creative individuals from copying too much of a work in building on it or repackaging it in original ways (e.g., for the theater or screen), deny consumers the chance to save money on works by purchasing cheaper versions, and restrain teachers and researchers from incorporating works into their classrooms or scholarship without having to pay onerous fees for the privilege. With the advent of the Internet, another harm takes precedence: copyright blocks widespread free dissemination of works to millions of people who have never seen them.

The solution is to strengthen and enforce the originality requirement for copyright protection. Mere “’slavish copies’ of public domain works of art” or literature in digital form lack the “spark of originality” requisite for copyright protection. Instead of a creative inspiration, typically only a “manual operation” is performed in digitizing or photographing an artwork, or page of a book or journal article, that is in public domain. Loosening the originality requirement to allow mere copies of others’ works to qualify as original depletes the public

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319 See Travis, supra note __ at 830 (“Joyce’s Ulysses and Eliot’s The Waste Land, to cite just two examples, are freely accessible on the Web less than two years after entering the public domain in 1998.”); Butler, supra note __ at 64-5 (digitization of public domain art in ‘royalty-free, high-quality’ files gives members of the public “access to museums they would never visit”)(footnote omitted).


domain by propertizing unoriginal works. To extend copyright to digital reproductions would “simply put a weapon for harassment in the hands of mischievous copiers intent on appropriating and monopolizing public domain work” Enforcing the originality requirement rigorously would greatly encourage the growth and development of digital libraries by allowing free collection and distribution of digital copies of public domain works.

Owners of large stockpiles of public domain materials may respond to judicial decisions denying copyright protection to digital reproductions by claiming copyrights or other rights in compilations of such reproductions. Compilations of public domain works that would be considered canonical or great should not be copyrightable, however, because selections dictated by “external” social or aesthetic factors, or that are “obvious, garden-variety, or routine,” do not display the creative spark of originality. While legislation has been proposed to outlaw any copying of substantial extracts from collections of information that has the effect of undermining “potential markets” for them, such a departure from the originality requirement violates the First Amendment.

E. Reversing the Erosion of the Fair Use Doctrine

For a long time, the fair use doctrine was sufficiently robust to provide digital libraries with a sanctuary from the ravages of overbroad and overlong copyrights. However, the doctrine in its current form has little to offer digital libraries, because courts have eviscerated it. These courts have fallen under the influence of a theory that even uses of copyrighted material that have no

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323 L. Batlin & Son v. Snyder, 536 F.2d 486, 492 (2d Cir. 1976) (en banc).
provable adverse effect on the sales of a work are unfair if there is a “potential” for harm to schemes for licensing the work.

At the time of the adoption of the Constitution and First Amendment, copyright law had no fair use doctrine, because it didn’t need one. British law, and then American, instead offered an “expansive right of fair abridgement,” which provided readers and authors with the giddy freedom to republish copyrighted works in abridged, adapted, or translated form, or to use the works as fodder for their own creativity.327 The Copyright Revision Act of 1831, for example, granted the public the “right to produce abridged or translated versions” of copyrighted books.328

The fair use doctrine originated in the mid-19th century, with an opinion by Joseph Story, an eminent jurist who harbored an “intense dislike” for the fair abridgement doctrine, eventually eliminating it altogether.329 In its place, Justice Story erected a vague rule permitting citation only for purposes of “fair and reasonable criticism,” but prohibiting authors from saving any “trouble and expense” by copying each other’s works in ways that might “prejudice the sale” thereof, which became known as the fair use doctrine.330 Justice Story held that a biography of President George Washington infringed the copyright in a collection of Washington’s official and private letters and documents, which another man had copyrighted, by quoting from them in the course of an altogether new biographical narrative.331

The fair use doctrine contracted further after the Supreme Court held in 1985 that a review of President Gerald Ford’s autobiography infringed his copyright by quoting 300 out of his

327 Travis, supra note __ at 850-51.
329 Id.
330 Folsom v. Marsh, 9 F. Cas. 342, 345, 348-49 (C.C. Mass. 1841) (No. 4,901) (internal citations and quotations omitted). See also Travis, supra note __ at 821-24 (citing Folsom, 9 F. Cas. at 345).
331 Folsom, 9 F. Cas. at 345. Justice Story was unmoved by the fact that Congress had purchased Washington’s papers for $25,000 dollars, making them “national property.” Id. at 347.
200,000 words in order to criticize his policies. Neither the quotations from George Washington nor those from Gerald Ford would have been prohibited under copyright law as known to the Framers, because the right of fair abridgement provided much greater freedom to adapt existing passages into new works.

Even after the demise of the right of fair abridgment, courts facilitated technological and cultural progress by requiring proof of harm to sales before finding a use unfair and thus infringing. Up to the mid-1980s, courts used lack of harm to sales to provide surprisingly robust protection against lawsuits based on the types of uses digital libraries engage in, i.e. noncommercial reproduction of copyrighted works in their entirety for the advancement of education, scholarship, and research. For example, when a publisher of medical journals sued over the unauthorized photocopying of two million pages of medical journals per year by the National Library of Medicine and National Institutes of Health, the fair use doctrine shielded these libraries from liability. An equally divided Supreme Court affirmed the appellate court’s holding that plaintiff’s rising sales and profits, and failure to adduce “solid evidence that

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333 See Burnett v. Chetwood, 35 Eng. Rep. 1008, 1009 (Ch. 1720) (translation of copyrighted work differs from “reprinting” it because translation is new contribution); Gyles v. Wilcox, 26 Eng. Rep. 489, 27 Eng. Rep. 682 (Ch. 1740) (abridgment of legal treatise was lawful because it required “invention, learning, and judgment” and may be “extremely useful”); “the translator has bestowed his care and pains upon it, and so [is] not within the prohibition”of copyright laws); Dodsley v. Kinnersley, 27 Eng. Rep. 270, 271 (Ch. 1761) (abridgment of novel in magazine “was a fair abridgment, and, as such, not a piracy”); Newbery’s Case, 98 Eng. Rep. 913 (Ch. 1773) (abridgment of another author’s novel was “new and meritorious work” and not infringing); Travis, supra note __ at 820-21 & n.220 (“The right of ‘fair abridgement’ was endorsed by all four justices sitting in the much-publicized case of Millar v. Taylor [98 Eng. Rep. 201 (K.B. 1769)], decided in 1769 by the Court of King’s Bench, the highest common-law court in England, and by some of the most prominent British jurists, including Lord Mansfield, an avowed champion of authorial rights.”” (footnotes and citations omitted); Story v. Holcombe, 23 F. Cas. 171, 173 (C.C.D. Ohio 1847) (No. 13,497) (“[a] fair abridgment of any book is considered a new work, as to write it requires labor and exercise of judgment”); Travis, supra note __ at 821 n.220 (Stowe v. Thomas, 23 F. Cas. 201 (C.C.E.D. Pa. 1853), “ably summarized the law of copyright scope as the Framers understood it” when it followed Millar v. Taylor to hold that copyright prohibits republishing the identical work, but does not prohibit translations, abridgments, adaptations from prose into verse, improvements, or imitations); Tehranian, supra note __ at 479-80 (U.S. law “adopted” abridgement and translation rules from British law).
photocopying has caused economic harm to any other publisher of medical journals,” established that the extensive copying at issue was fair.\footnote{Williams & Wilkins Co., 487 F.2d at 1357-58, aff’d by an equally divided court, 420 U.S. 376.} In what became the “Magna Carta” of the high technology and Internet industries, the Supreme Court held in 1982 that VCR manufacturers were not liable for copyright infringement by their users, because the technology was capable of facilitating substantial fair uses of television.\footnote{See Sony Corp. of Am. v. Universal City Studios, Inc., 464 U.S. 417 (1984). The Consumer Electronics Association of America has praised the Sony decision as the “Magna Carta” of the electronics industry, as well as its “Declaration of Independence.” Brian Kladko, NOT in a Sharing Mood, THE RECORD (BERGEN COUNTY, NJ), Nov. 20, 2004, at F01.} The Court found that recording of television programs for later viewing constituted “fair use” of the programs because there was no evidence recording harmed the market for television production, which was more profitable than ever, and VCRs could be used to promote teaching, scholarship, democratic participation, and “personal enrichment.”\footnote{See Sony, 464 U.S. at 451-55 & n.40 (noting that Betamax could be used to copy programs in authorized way or as fair use, such as educational programs, news broadcasts, sports events, and religious broadcasts).} These cases reflected express language in the Copyright Act of 1976 that making copies of copyrighted work may be a fair use when the copies are made “for purposes such as … teaching (including multiple copies for classroom use), scholarship, or research.”\footnote{17 U.S.C. § 107.}

Even in the pro-technology Sony case, however, the Supreme Court planted the seeds of the erosion of the fair use doctrine. The lower courts in that case had questioned the legality of building personal libraries of televised movies and other programming for repeated viewing.\footnote{See Universal City Studios, 480 F. Supp. at 450, 467-69 (“potential” harms may negate claim of fair use, so existence of librarying would have bolstered plaintiff’s case against Betamax if they had offered “concrete evidence to suggest that the Betamax will change the studios’ financial picture,” such as by proving that “movie audiences will decrease” as result of librarying, and that this decrease was not “offset by the corresponding increase in the audience for the original telecast of movies”), rev’d, 659 F.2d 963, 974 (9th Cir. 1981) (holding that “copying of entertainment works for convenience” was not fair use, and following the dissent in Williams & Wilkins Co. to conclude that plaintiff did not need to show actual harm to sales in order to negate fair use), rev’d, 464 U.S. 417.} The average owner of a Betamax VCR owned “between 25 and 32 tapes,” while “at least 40% of users had more than 10 tapes in a ‘library.’”\footnote{Id. at 483 n.35.} The majority opinion in the Supreme Court, and
the four dissenting justices, stated that merely “potential” harm to the revenue earned by motion picture studios and distributors from consumer libraries of televised motion pictures or other shows could negate fair use. 341 This focus on “potential” harm had some basis in, but was not dictated by, the Copyright Act of 1976, which made the “effect of the use upon the potential market for or value of the copyrighted work” a factor in fair use analysis.342

In Harper & Row Publishers v. Nation Enterprises,343 the Supreme Court declared that merely potential harm is not simply as a factor, but the very key to fair use analysis.344 The Court cited Sony for the principle that “to negate fair use one need only show that if the challenged use ‘should become widespread, it would adversely affect the potential market for the copyrighted work.’”345 This principle elevates potential harm from a factor to be considered along with many others, which makes sense, into a new test, which does not. The Court compounded the damage to fair use by declaring it to be an affirmative defense on which the burden of proof falls on the alleged infringer, rather than a limitation on exclusive rights, in avoiding which the burden of proof falls on the plaintiff.346 The Copyright Act of 1976, by contrast, had enshrined fair use as a boundary limitation on exclusive rights,347 placing it in Chapter 1 of the Act, entitled “Subject Matter and Scope of Copyright,” rather than Chapter 5, which set forth affirmative defenses to infringement such as the statute of limitations.348

341 See Sony, 464 U.S. at 450-51 (arguing that noncommercial uses that have a “demonstrable effect upon the potential market for, or the value of, the copyrighted work” may need to be “prohibited in order to protect the author’s incentive to create,” and citing plaintiffs’ expert testimony that “time-shifting without librarying would result in ‘not a great deal of harm’”) (emphasis added). See also id. at 483 & n.35 (Blackmun, J., dissenting) (arguing that VCRs should be liable for potential harm caused by home taping, citing “expert testimony that both time-shifting and librarying would tend to decrease [the owners’] revenue from copyrighted works”).

342 17 U.S.C. § 107. The Copyright Act of 1976 required courts to consider three other factors in addition to the effect on potential sales, including character of the use, nature of the work, and quantity of material used. See id. 471 U.S. 539 (1985).

343 See id. at 587 (calling potential harm “undoubtedly the single most important element of fair use”).

344 Id. at 568 (quoting Sony, 464 U.S. at 451) (emphasis in original)).


346 See 17 U.S.C. § 107 (providing that fair use is “not an infringement of copyright”).

Courts and commentators have steadily undermined educational fair use using the principle articulated in *Sony* and *Harper & Row* that mere “potential” harm to the market for copyrighted work may be considered but sufficient in itself to negate fair use. Of course, it is much easier to establish “potential” harm to some conceivable licensing market, than that sales or profits enjoyed by the copyright owner have declined. For example, one court cited the *Sony* case to hold that photocopying as little of 11 pages of copyrighted material for noncommercial “classroom use” can constitute an unfair use. The court held that the “mere absence of measurable pecuniary damage” may not support a finding of fair use under the “potential market” inquiry required by the *Sony* case. Similarly, several courts have held that the fair use doctrine may not extend to educational activities such as taping television broadcasts or photocopying scholarly articles for classroom use or scientific research, despite a complete absence of evidence of actual damages or reduced profits from exploitation of the copyrighted works. A federal government report summarized these cases by claiming that the “mere reproduction” of a copyrighted work for an “educational” purpose is no longer a fair use. The report argued (erroneously) that recent authority envisioned a “reduced application and scope of the fair use doctrine,” which undermined

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349 *See* Marcus v. Rowley, 695 F.2d 1171, 1173, 1178-79 (9th Cir. 1982).
350 *See id.* at 1177-78. In this the court followed the Ninth Circuit opinion in *Sony*, which was subsequently reversed by the Supreme Court. *See id.* at 1177 (citing *Universal City Studios*, 659 F.2d at 974).
351 *See* Encyclopaedia Britannica Educ. Corp. v. Crooks, 447 F. Supp. 243, 245-47, 250-51 (W.D.N.Y. 1978), further proceedings at 558 F. Supp. 1247, 1252 (W.D.N.Y. 1983) (holding that non-commercial taping of television broadcasts for educational classroom use was unfair use even though plaintiff failed to establish actual damages or provide evidence of lost profits); *Basic Books, Inc. v. Kinko’s Graphics Corp.*, 758 F. Supp. 1522, 1534, 1544 (S.D.N.Y. 1991) (holding that off-campus photocopying was unfair use even though it simply enabled teachers and college professors to assemble anthologies of selected materials “for educational use in the classroom,” where plaintiff apparently did not quantify any claimed lost sales or licensing fees); *American Geophysical Union v. Texaco Inc.*, 802 F. Supp. 1, 20 (S.D.N.Y. 1992), aff’d 37 F.3d 881, 892 (2d Cir. 1994) (holding that copying for purposes of scientific research was unfair use, even though “copyright owner is realizing rich profits from the exploitation of its copyrights despite the unauthorized copying,” because “significantly higher revenue” could be imagined without copying); *Princeton Univ. Press v. Michigan Document Servs.*, 99 F.3d 1381, 1384-85, 1388, 1394 (6th Cir. 1996) (holding that off-campus photocopying of instructional materials requested by college professors and teachers on behalf of their students for classroom use was unfair use because it carried “potential for destruction” of market for charging permission fees for photocopying).
the “precedential value” of the *Williams & Wilkins* case’s holding that the systematic photocopying of journal articles for scientific research was a fair use.\footnote{Id. at 82 (arguing that *American Geophysical Union*, 802 F. Supp. 1, aff’d, 37 F.3d at 892, undermined precedential value of *Williams & Wilkins Co.*, 487 F.2d 1345).}

This “reduced” fair use doctrine systematically deters the sorts of educational and scholarly fair uses that digital libraries would provide. Large copyright owners rely upon its reduced contours to warn scholars and educators against even modest fair uses. In the late 1970s, for example, the Association of American Publishers and other groups prevailed upon Congress to consent to “minimum … standards of educational fair use” that allowed teachers and professors to photocopy only about 500 to 1,000 words from a copyrighted work for their students.\footnote{Princeton Univ. Press, 99 F.3d at 1390. See also Ann Bartow, *Educational Fair Use in Copyright: Reclaiming the Right to Photocopy Freely*, 60 U. Pitt. L. Rev. 149, 159-60 (1998).} Even this amount of photocopying could be unfair, the guidelines suggested, if it was ordered at the beginning of a semester for reading at some later time in the semester.\footnote{See Bartow, *supra* note __ at 161 (citing *Basic Books*, 758 F. Supp. at 1537).} University professors and law schools objected to the resulting guidelines as “too ‘restrictive’” of educational and scientific freedom.\footnote{Id. at 159 (citing Agreement on Guidelines for Classroom Copying in Not-For-Profit Educational Institutions with Respect to Books and Periodicals).} Indeed, the guidelines have proven to be “so restrictive that compliance … virtually precludes beneficial usage of a lengthy work for classroom purposes.”\footnote{Id. at 162.} Going beyond the guidelines threatens an educator with copyright liability imposed by a court that erroneously treats the guidelines as the “maximum scope of fair use.”\footnote{See *id.* at 162, 184 (suggesting that this is what occurred in *Basic Books*, 758 F. Supp. 1522, and *Princeton University Press*, 99 F.3d 1381).} By the 1990s, publishers could demand that educators and their students pay “permission fees for the privilege of making any [photocopies] at all, whether or not the use might be a fair one, and in some cases even when the work is not eligible for copyright protection.”\footnote{Id. at 151.}
The evisceration of fair use is even more apparent in the case of audiovisual content, a critical component of a truly universal digital library. Some regard copying even a few seconds of a sound recording as an infringing use. The Copyright Society of the U.S.A. claims that it is illegal and an unfair use to copy “just a few seconds of a movie or a television program,” even if the use is “de minimis or short.” An overly narrow fair use doctrine prohibits educators from showing their students historical photographs or films of historic battles or other important events, or playing recorded oral histories of former slaves or other eyewitnesses to history. These are precisely the sorts of rich educational experiences that digital libraries are uniquely equipped to offer, but which they are restrained from doing by attacks on fair use.

The elimination of the fair use doctrine in any context in which “potential” harm to the market for copyrighted work could result has tied the hands of digital librarians. As Jane Ginsburg counseled them, the fair use doctrine of the 1990s made copying for the “library of the future” unfair if it could create “potential economic harm.” She argued that the doctrine would not shield a digital library that makes multiple copies of a book in the library’s collection, provides multiple borrowers with access to a digital copy of a decaying work, substitutes digital files for books for which borrower demand exceeds the library’s supply, gives an entire digital work to a user for purposes of private study or scholarship if the work is available at a fair price, lets a user print out or download more than “short excerpts” of a work, creates an online library catalog that includes excerpts or the full-text of works, preserves a decaying book by making a digital version of it (unless the book is out-of-print and unavailable at a “reasonable” price), or offers digital

362 See Eldred, 537 U.S. at 253 (Breyer, J., dissenting).
versions of works to users from other libraries via interlibrary loan. Her vision of the fair use doctrine’s response to the possibility of a digital library “without walls” is that it would erect imaginary walls “wherever possible” to block free access.

Copyright owners are also relying upon the reduced fair use doctrine to hold out against the inclusion of their work in Internet search engines and digital directories of publicly available information. For example, in *Kelly v. Arriba Soft Corp.*, the operator of a “visual search engine” allegedly violated the rights of a photographer and Web site owner by reproducing and displaying 35 of his photographs in both thumbnail-sized and full-size links to the photographs’ Internet location. Creating a search engine that employs thumbnail versions of copyrighted material to link to the original version is a “transformative” fair use, the court found, but framing or “in-line linking” the material may constitute copyright infringement. The Ninth Circuit properly focused on the lack of actual harm to the market for the photographs, while rejecting the argument that the potential market to license photographs for use as thumbnails would be impaired. An international news agency has now sued Google for $17.5 million for reproducing thumbnail-sized links to its photographs, as well as the headlines and lead sentences of its news stories, via its Google News search engine of 4,500 news sources; Google claims it is engaging in fair uses of the news leads and images it indexes.

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364 *See id.* at 54-59.
365 *Id.* at 59.
367 *See id.* at 1116-18.
368 *See id.* at 1118; *Kelly v. Arriba Soft*, 336 F.3d 811 (9th Cir. 2003). In-line linking permits a Web site, such as a search engine, to retrieve an image from another site and incorporate it into the linking site, for example in a list of search results, so as to make the image looks like “a seamless part” of the linking page. *Kelly*, 336 F.3d at 816.
369 *Id.* at 821.
Should Google or Arriba Soft lose their cases defending the right to index and link, the organization and aggregation of the vast troves of news, opinion, and knowledge on the Internet may become impossible. If the reproduction of copyrighted material made available on the Internet within links, caches, or frames constitutes a copyright infringement, efforts such as those Google and the Internet Archive are undertaking to assemble and provide access to digital libraries of Web content will fail. For example, Google’s caching of Web sites for purposes of preserving ephemeral content and highlighting search terms might be found to be illegal under a strict construction of fair use, as might the Internet Archive’s digital library of publicly accessible sites.  

These results would be unfortunate, because the world needs “permanent historical accounts of events and Web pages,” and caching, linking, and framing represent *de minimis* invasions of copyrights in any event. Services like the Internet Archive and Google’s caching of Web sites are the Internet’s version of a public library, and search engines are the Internet’s version of a card catalog. A ruling that caching, linking, or framing triggers copyright liability would empty these libraries of their contents, and undermine destroy their cataloging systems. 

The fair use doctrine should guarantee much more protection to digital library projects than it is currently portrayed as providing. Its central focus should return to the actual effects of unauthorized uses on revenue or profits earned on copyrighted works, rather than speculation about conceivable harms to the “potential” markets for such works. This practical focus enabled the Supreme Court to uphold findings of fair use after the development of two new technologies,

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372 Olsen, *supra* note __. *Cf* Linda J. Lacey, *Of Bread and Roses and Copyrights*, 1989 DUKE L.J. 1532, 1545 n.65 (“The idea that a *de minimis* copying may constitute fair use has existed for decades and was apparently endorsed by Justice Blackmun in the *Betamax* case... Blackmun gave examples of situations in which *de minimis* copying was appropriate, such as photocopying newspaper clippings,...”) (citation omitted)

the photocopier and the VCR. A return to it would similarly protect digital libraries from lawsuits based on fair uses of copyrighted works.

Tethering the fair use doctrine to actual economic effects is critical in the digital age, because most of the evidence is that free electronic access to information enhances, rather than undermines, demand for and sales of copyrighted material. After Amazon unveiled its “search inside the book” function allowing Internet users to preview whole pages and read whole chapters of copyrighted books, sales of those books increased by almost 10 percent compared to the mute, print-only versions.\(^{374}\) despite predictions from the Author’s Guild that providing so much free access would depress book sales.\(^{375}\) This result was foreseeable to careful students of digital technology. Notwithstanding intense competition from electronic information and free Web content, net sales of books doubled between 1992 and 2004,\(^{376}\) and in 2005 adult hardcover and mass-market paperback sales are “surg[ing]” at a rate in excess of 25%.\(^{377}\) Demand for library books has also risen sharply, as the number of library visits has doubled in the past decade,\(^{378}\) and circulation in some of the nation’s largest public library systems increased by more than 70% in the years preceding 2002.\(^{379}\) Overall, the number of books published increased by four times in the 50 years that saw the debut of “free” information on television and the Internet.\(^{380}\)

Properly understood, the fair use doctrine shields the activities online libraries such as Google Print in digitizing copyrighted books for the benefit of the public. When a digital library

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\(^{374}\) See Monica Soto Ouchi, New Amazon Feature Aids Sales, SEATTLE TIMES, Oct. 31, 2003, at E3.
\(^{375}\) See Monica Soto Ouchi, Amazon’s Inside Look Irks Writers, SEATTLE TIMES, Oct. 29, 2003, at E1.
\(^{378}\) See Hoye, supra note __.
\(^{379}\) See Hoye, supra note __ at D1 (reporting increase in circulation from 1.29 million checkouts to 1.79 million between 1995-96 and 2001-2 in one California public library system).
makes millions of dense and dusty pages instantly searchable at the click of a mouse, rescues orphan works from obscurity, lets consumers preview pages before buying, or makes screen-ready or backup copies available to lawful owners of books, it does not unduly prejudice authorial rights.381 Only if Google Print were to allow unlimited free downloading of large excerpts of copyrighted works, such as whole chapters, in a way that provably reduces sales, would its activities warrant closer scrutiny.382

F. Maximizing the Distribution of Digital Library Output by Leveraging Advances in Software and Internet Technology

Neither the Framers nor Congress ever amended the Copyright Act to impose liability on technology or telecommunications companies for contributing, profiting from, or inducing copyright infringement.383 The Sony case was therefore an “unprecedented attempt to impose

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381 See, e.g., Kelly, 336 F.3d at 821 (search engine’s inclusion of copies of copyrighted works was fair use); Elisabeth Hanratty, Google Library: Beyond Fair Use?, 2005 DUKE L. & TECH. REV. 0010, 20 (2005) (suggesting that “the public service that Google is offering by digitizing all of these books and making them searchable online” promotes progress of “science and the useful arts” by “enhancing information gathering techniques on the internet”) (quoting Kelly, 336 F.3d at 820); Maxtone-Graham v. Burchaell, 803 F.2d 1253, 1264 n.8 (2d Cir. 1986) (“A key, though not necessarily determinative, factor in fair use is whether or not the work is available to the potential user. If the work is ‘out of print’ and unavailable for purchase through normal channels, the user may have more justification for reproducing it....”) (citing S. Rep. No. 94-473, 94th Cong., 1st Sess. 64 (1965); H.R.Rep. No. 94-1476, 94th Cong., 2d Sess. 67 (1976), 1976 U.S.C.C.A.N. 5659, 5680); Eugene Volokh, Crime-Facilitating Speech, 57 STAN. L. REV. 1095, 1108 n.64 (2005) (uploading out-of-print work to Internet “probably” a fair use where done noncommercially because “it won’t affect the economic value of the work”); Lemley & Reese, supra note __ at 1416 (uploading of out-of-print works that are not available from copyright owner is among “strongest” cases that uploading copyrighted works is a fair use); Br. for Appellant, Video Pipeline, Inc. v. Buena Vista Home Entmt., Inc., 342 F.3d 191 (3d Cir. 2003) (No. 02-2497), 2002 WL 32868810, *18-26 (arguing that enabling consumers to preview copyrighted works before buying is fair use); Sony, 464 U.S. at 450-55 enabling consumers to reproduce copyrighted works for purposes of time-shifting was fair use); Diamond Multimedia Sys., 180 F.3d at 1079 (enabling consumers to make personal copies of copyrighted works to “space-shift” them from computer hard drives to MP3 players is fair use).

382 See Kelly, 336 F.3d at 821 (declining to decide whether search engine’s providing full-sized copies of copyrighted works to consumers was fair use); Hanratty, supra note __ at ¶ 20 (Google “do[es] not supplant the need for originals,” a key factor in fair use analysis, if “the entirety of the work will not be available to a Google user”) (quoting Kelly, 336 F.3d at 820).

copyright liability upon the distributors of copying equipment.” 384 Nevertheless, the Supreme Court stated in it that the Copyright Act may make “one individual accountable for the [copyright infringement] of another.” 385 No such liability, however, would face a distributor of a technology “capable of commercially significant noninfringing uses.” 386 The Court deemed the Betamax system to be capable of substantial noninfringing uses, specifically: authorized taping of public television and sporting events, unauthorized time-shifting of commercial television programming, and a “significant potential for future authorized copying.” 387

Over the 20 years since the Sony case, a new line of authority has developed that is based more on the opinions of the dissenting justices, than on the majority’s strong defense of innovation and the consumer. In Sony, Justice Harry Blackmun insisted in his dissent that “the percentage of legal versus illegal home-use recording” should be more important than the capability and potential for authorized and fair uses. 388 Precisely as Justice Blackmun had suggested, the Seventh Circuit held in the Aimster case that Sony protects only technologies typically used for legal purposes, so that the providers of software typically used for illegal purposes should be held secondarily liable for copyright infringement. 389

In Metro-Goldwyn-Mayer Studios v. Grokster, the Supreme Court was asked to outlaw software for the efficient distribution of digital content over the Internet because such software is often used to infringe copyrights. Neither the United States government nor the general public has been allowed to view the evidence in the Grokster case, however, prompting poorly informed commentary based primarily on the allegations of the parties. 390 The recording industry, motion

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385 Id. at 434-35.
386 Id. at 442.
387 See id. at 444-455.
388 See id. at 493, 498-99 (Blackmun, J., dissenting) (citation and internal quotations omitted).
389 In re Aimster Copyright Litig., 334 F.3d 643, 650-51 (7th Cir. 2003).
390 See Br. for the United States as Amicus Curiae Supporting Petitioners, supra note __ at 3 n.1.
picture studios, and some authors, musicians, and music publishers sought a ruling that the abuse of p2p file-sharing software by copyright infringers made the producers of such software liable for contributory copyright infringement. They argued that copyright piracy “is the only commercially significant use of file sharing.” Based on its reading of the *Sony* opinion and dissents, and of cases like *Aimster*, the government of the United States joined the large copyright holders in arguing that secondary copyright liability should be imposed whenever a new technology will foreseeably be used for copyright infringement, and its profitability depends on permitting such uses. The government added that any inventor who “actively ‘encouraged’ [copyright] infringement” should be liable. Technology companies argued, on the other hand, that p2p file-sharing software is lawful under *Sony* because it is capable of substantial noninfringing uses, including the efficient transfer of public domain works, fair uses of various kinds, and downloading samples and authorized tracks.

A majority of the Supreme Court reached a compromise in *Grokster* that saved a narrow version of the *Sony* rule, to the effect that a defendant who distributes a product capable of substantial noninfringing uses is not liable for copyright infringement by the product’s users solely because the defendant had constructive knowledge of the infringing use. *Sony* does not shield those who “invoke[] infringing use by advertisement, the Court held. Under the common law “inducement rule,” any person or company that sells a product or provides a service while taking “affirmative steps taken to foster infringement” becomes liable for all infringing acts by the users

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392 Br. for the United States as Amicus Curiae Supporting Petitioners at 5.
393 *Id.* at 28 (citation omitted).
394 *See id.*
395 *See Metro-Goldwyn-Mayer Studios Inc., v. Grokster, Ltd., 545 U.S. ___,* slip op. at 16 (2005) (“*Sony* barred secondary liability based on presuming or imputing intent to cause infringement solely from the design or distribution of a product capable of substantial lawful use, which the distributor knows is in fact used for infringement.”); *see also id.*, slip op. at 17 (limiting scope of rule announced in *Sony*, 464 U.S. at 439).
396 *Id.*, slip op. at 18.
of the product or service. The Court declared that instructing people that copyright infringement is possible using a product “overcomes the law’s reluctance to find liability when a defendant merely sells a commercial product suitable for some lawful use.”

Within hours after it was handed down, the decision in *Grokster* was hailed by many copyright owners and denounced by many technologists and Internet law experts. The head of the Motion Picture Association of America proclaimed that henceforth, any business or technology that “aid[s]” or “abet[s]” infringement would be brought low. An official with the Consumer Electronics Association, on the other hand, warned that the Court’s condemnation of taking steps that “foster” copyright infringement was too vague and promoted standardless litigation. As many technology industry leaders, consumer advocates, and Internet law experts have demonstrated, the danger of *Grokster*’s “foster infringement” standard is that it will chill innovation of digital and telecommunications technology in the United States. American leadership in computing and Internet technology may thereby be forfeited to nations in Europe or

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397 *Id.,* slip op. at 1, 19. The Court’s opinion generally referred to products, rather than services, but on at least one occasion clearly suggested that the rule it announced applies equally to services. *See id.,* slip op. at 12 (stating that lawsuits brought “on a theory of contributory or vicarious infringement” may be “only practical alternative” when “a widely shared service or product is used to commit infringement”) (citing *Aimster*, 334 F.3d at 645-46).

398 *Id.,* slip op. at 18.


400 *See id.* (official at Consumer Electronics Association noted that for technology companies, “‘the legal clarity has decreased and the risk of litigation has increased’”).

Asia whose courts encourage inventiveness by narrowly limiting the circumstances in which a person or company may be held liable for copyright infringement by customers or other users.402

Depending on its outcome, the Grokster case may impose high costs on some digital library projects by depriving them of a method of distributing their output efficiently without incurring high costs. File sharing software, including the p2p applications Kazaa and Grokster, is capable of cheaply and quickly distributing “thousands of public domain literary works made available through Project Gutenberg as well as historic public domain films released by the Prelinger Archive.”403 Distributing books, music, and movies over the Web can be prohibitively expensive for nonprofit entities such as Project Gutenberg or the Internet Archive, which must divert scarce resources to purchasing bandwidth and data storage instead of digitizing more books.404 File-sharing software permits these entities to shift storage and bandwidth costs onto readers and Internet users more generally, and preserve limited budgets for core mission tasks.405

Audio and video recordings of legislative or judicial proceedings, such as hearings in Congress or

402 See, e.g., Online Pirates Forced to Walk the Plank, THE ECONOMIST, June 27, 2005, available at http://www.economist.com (some will “continue to write file-sharing software away from American jurisdiction”); Kazaa v. Buma/Stemra, No. 1370/01 (Amsterdam Ct. of Appeal, 28 Mar. 2002) (distributor of P2P file sharing program Kazaa could not be held liable for downloading of copyrighted works because distributor was not itself reproducing such works, and Kazaa program had other uses, including transfer of works that are not copyrighted, whose authors consent to such transfer, or that may be transferred consistent with legal limitations on copyright); Marcel Michelson & Bernhard Warner, Dutch Court Throws Out Attempt to Control Kazaa, REUTERS (Dec. 19, 2003), available at http://msl1.mit.edu/furdlog/index.php?p=1091 (Dutch Supreme Court held that makers of P2P file sharing program Kazaa cannot be sued for alleged copyright infringements by Kazaa’s users); Reuters, Dutch Judge Protects Privacy of File Swappers, MSNBC (July 12, 2005), at http://msnbc.msn.com/id/8552779 (Dutch court held that Internet users’ privacy rights trump interests of entertainment companies seeking to discover identity of persons distributing movies or music); IP Professors’ Brief, supra note __ at 3 n.3 (laws of Germany and United Kingdom do not make suppliers of instrumentalities used to infringe copyrights secondarily liable absent “actual knowledge of a specific infringement at the time when the supplier could take action to prevent it”); Jung A-Song, Korean Court Acquits Music Swap Service, FIN. TIMES (U.K.), Jan. 13, 2005, at 20 (South Korean appeals court held that distributors of Napster-like P2P music file sharing software were not legally responsible for copyright infringement by 8 million users of the software). See also Victoria Shannon, P2P Starts to Mature, INT’L HERALD TRIB., July 9, 2005, at 16 (in July 2005, “the Norwegian company Opera, which makes the alternative Web browser of the same name, released a version of its software with the BitTorrent technology … [to] manage file downloads from P2P networks’’); id. (an English company has patented a method of conducting P2P file sharing over cell phones using “public Wi-Fi hot spots”).

403 Grokster, 380 F.3d at 1161.


405 See id. at 9-10.
oral arguments, are excellent candidates for p2p networks, as the resulting files can be very costly to distribute over the Web.\textsuperscript{406} Disseminating music is, of course, even more common, as p2p users have assembled the “greatest library of recorded music ever,” including many uncopyrighted, unavailable, and out-of-print titles.\textsuperscript{407} File-sharing programs let Internet users do much more than substitute MP3 downloads for CD purchases, including locate public domain music, listen to recordings of live performances in which musicians do not claim copyright, rediscover out-of-print or hard-to-find books or music, and sample albums before buying.\textsuperscript{408}

Although the Supreme Court avoided squarely addressing the application of the \textit{Sony} doctrine of secondary liability to the facts in \textit{Grokster}, the Ninth Circuit may need to grapple with the issue on remand.\textsuperscript{409} The \textit{Grokster} Court held that when a software company encourages or advertises the possibility of infringement, its failure to “develop filtering tools or other mechanisms to diminish the infringing activity using [its] software” may support copyright liability.\textsuperscript{410} In this it followed the lead of the Bush administration, which argued in \textit{Grokster} that p2p software providers have an obligation to use certain “safeguards” to “monitor the uses to which customers put [their] products.”\textsuperscript{411} Its brief argued that a software producer’s decision not to monitor the “real names and IP addresses” of users who will foreseeably engage in illegal activity should be regarded as a form of “[w]illful blindness” that defeats the \textit{Sony} defense.\textsuperscript{412}

The Ninth Circuit should exercise great care on remand in \textit{Grokster} to shield Internet technology and p2p file-sharing companies from crippling liability based on a failure to handicap

\begin{itemize}
\item \textsuperscript{406} See \textit{id}. at 10-12.
\item \textsuperscript{407} Frank Ahrens, Music \textit{Industry Reluctantly Yielding to Internet Reality}, WASH. POST, Nov. 27, 2003, at E01.
\item \textsuperscript{408} \textit{See Grokster}, 354 U.S. at ___, slip op. at 4-5 (Breyer, J., concurring); \textit{LESSIG, FREE CULTURE, supra note ___ at 68-9}.
\item \textsuperscript{409} \textit{See Grokster}, 545 U.S. at ___, slip op. at 8 (Ginsburg, J., dissenting) (indicating that Ninth Circuit may need to “reconsider, on a fuller record, its interpretation of \textit{Sony}’s product distribution holding”).
\item \textsuperscript{410} \textit{Id.}, slip op. at 22 (opinion of the Court).
\item \textsuperscript{411} Br. for the United States as Amicus Curiae Supporting Petitioners at 26.
\item \textsuperscript{412} \textit{Id}. at 29-30.
\end{itemize}
their software tools and systematically violate their users’ privacy. It should reject any proposed modifications to the *Sony* doctrine that would proscribe all technologies with foreseeable infringing uses or that guarantee anonymity, notwithstanding the potential for substantial noninfringing uses. Instead, it should narrowly focus, as the Supreme Court did in the main, on the *Grokster* defendants’ intent to “‘get in trouble with the law and get sued … to get in the new[s],’”413 as well as their explicit advertising of their networks as a source of the copyrighted music of Madonna, Bruce Springsteen, Shania Twain, and Puff Daddy.414

As Justices Breyer, O’Connor, and Stevens maintained in their concurring opinion, the lower courts must consider all potential future uses of p2p file-sharing in determining whether it “will be used almost exclusively to infringe copyrights,” as required by *Sony* in cases not involving active inducement of infringement.415 After all, although “reproduction of copyrighted materials was either ‘the most conspicuous use’ or ‘the major use’ of the Betamax product,”416 watching purchased or rented movies or television programs has developed into the most commercially significant use, even though this market did not exist at all when the VCR was launched.417 None of the great advances in information and communications technology, from the photocopier to the videocassette recorder, personal computer, and Internet, would have been viable had all copyright infringements by their users been imputed to their manufacturers.418 The zero tolerance policy articulated in the *Napster* and *Aimster* cases represents a radical departure from Anglo-American legal principles of civil law, and will unnecessarily deprive Internet users of a

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413 *Grokster*, 354 U.S. at ___, slip op. at 7.
414 See Br. for the United States as Amicus Curiae Supporting Petitioners at 28-9.
415 *Grokster*, 354 U.S. at ___, slip op. at 10 (Breyer, J. concurring).
416 *Sony*, 659 F.2d at 975.
417 See IP Professors’ Brief, *supra* note ___ at 6-7.
418 Cf. Krim, *supra* note ___ at E01 (attributing this argument to Justice David H. Souter and Justice Antonin Scalia, with respect to Xerox photocopier and Apple iPod MP3 player).
variety of noncommercial content and many of the benefits of MP3 and p2p technology, while potentially depressing, rather than increasing, record sales.

File-sharing software represents a much cheaper and more efficient method of distributing public domain books, music, films, and other audiovisual content, not to mention of downloading copyrighted material for purpose of making a noncommercial fair use of it. For this reason, a statutory license on file-sharing software that pays copyright owners in proportion to the lost sales proven to have resulted from file sharing would be vastly preferable to outlawing it until such time as all misuse would be policed and prevented. Congress should consider imposing a levy on p2p-related goods and services that compensates artists and the entertainment industry for those losses they could prove to be caused by p2p file-sharing software to the exclusion of all other causes. Such a levy would allow digital libraries to flourish by permitting free noncommercial dissemination and transformation of copyrighted material using p2p technologies, conditioned upon payment to injured copyright owners of a percentage of any revenues earned on p2p-related

420 See LESSIG, FREE CULTURE, supra note ___ at 74 (“zero tolerance” policy adopted in Napster is contrary to history of “balance” in American law, because it deprives society of all beneficial uses of p2p simply to reduce level of copyright infringement to zero); David Nimmer, Codifying Copyright Comprehensibly, 51 UCLA L. REV. 1233, 1375 & n.774 (2004) (result in Napster was inconsistent with notice-and-takedown scheme governing copyright liability of Internet service providers established in Online Copyright Infringement Liability Limitation Act, Title II of the Digital Millennium Copyright Act, Pub. L. No. 105-304, 505, 112 Stat. 2860, 2918 (Oct. 28, 1998)).
421 See Grokster, 354 U.S. at ___, slip op. at 5 (Ginsburg, J., concurring) (“file sharing seems to have a net positive impact on music sales”) (quoting Decl. of Aram Sinnreich ¶6); Grokster, 354 U.S. at ___, slip op. at 4-5 (Breyer, J., concurring) (“thousands of independent artists” have authorized sharing of their music over Grokster); Grokster, 380 F.3d at 1161 (discussing “widespread interest” and resulting recording contract enjoyed by “popular band Wilco” after it made an “album available for free downloading, both from its own web-site and through the software user networks”); A&M Records, Inc., 114 F. Supp. 2d at 909, 914 (discussing conflicting evidence as to effect of Napster service on record sales, including an admission by recording industry expert that Napster helped some consumers “make a better selection or decide what to buy”); UMG Recordings, Inc., 92 F. Supp. 2d at 352 (citing expert opinion that Internet-based service for distributing copies in MP3 format of consumers’ CDs may have increased sales); LESSIG, FREE CULTURE, supra note ___ at 200 (“Napster may indeed have helped sales rather than hurt them.”); Glynn S. Lunney, Jr., The Death of Copyright: Digital Technology, Private Copying, and the Digital Millennium Copyright Act, 87 Va. L. Rev. 813, 886 n.226 (2001) (recording industry expert in Napster indicated that national music sales grew by 18% after debut of p2p software) (citing Report of Michael Fine 2, at http://www.andrew.cmu.edu/course/19-102/fine.pdf (June 10, 2000)).
422 See Grokster, 354 U.S. at ___, slip op. at 18 (Breyer, J., concurring) (suggesting that Congress consider legislation to grapple with implications of new technology such as p2p software).
products. The “net outlay from the consumer’s perspective” might well be the same with or without the levy, because any tax increase necessary to finance it would be offset by savings on information and entertainment products.

Any legislatively-imposed file-sharing levy should be set at a level that makes creative people and industries whole for their losses, without overcompensating them based on exaggerated claims. The recording industry asserted before the Supreme Court that it has lost 25% of its revenues due to file sharing, a result which, if proven, should prompt creative thinking about how to prevent layoffs in the industry and a decline in its output. There is not much proof that file sharing actually causes CD sales to fall, however, let alone by one-quarter. Any drop in sales in recent years could be due to any of a half-dozen factors, including poor economic conditions and massive job losses after September 11; competition from DVDs, video games, and Internet use; changes in music tastes, the quantity and quality of CDs released and the level of talent prevailing in the industry; and the tailing off of a temporary sales bubble in the 1990s as consumers transitioned from vinyl and tapes to CDs. The effect of each of these factors must be accounted for in setting a noncommercial use levy on p2p-related technology.

423 Several prominent law professors have proposed such systems. See Litman, supra note __ at 32-33 (citing WILLIAM W. FISHER III, PROMISES TO KEEP: TECHNOLOGY, LAW AND THE FUTURE OF ENTERTAINMENT 199-258 (2004); Neil W. Netanel, Impose a Noncommercial Use Levy to Allow Free Peer-to-Peer File Sharing, 17 HARV. J. L. & TECH. 1 (2003); Lunney, supra note __ at 852-69, 886-920). Goods and services that arguably enable or contribute to p2p file-sharing of copyrighted works include personal and office computers, CD burners, DVD- and CD-copying software, MP3 players, DVRs, blank CD-R and CD-RW disks, and broadband and dial-up Internet service. See, e.g., Netanel, supra note __ at 4, 32, 43-4, 62-3.


425 A study by a Harvard Business School professor and another researcher based at the University of North Carolina found no statistically significant negative effect of p2p file-sharing software on CD sales. See Grokster, 354 U.S. at __, slip op. at 17 (Breyer, J. concurring) (citing Felix Oberholzer & Koleman Strumpf, The Effect of Filesharing on Record Sales: An Empirical Analysis 22, 24 (Mar. 2004), at http://www.unc.edu/~cigar/papers/FileSharing_March2004.pdf). Almost “70% of musicians believe that file sharing is a minor threat or no threat at all to creative industries.” Id. at 18 (citing Mary Madden, Pew Internet & American Life Project, Artists, Musicians, and the Internet 21 (Dec. 2004)).

426 See id. at 24; VAIDHYANATHAN, supra note __ at 49; Josh Bernoff et al., Downloads Save The Music Business
IV. Conclusion

The potential of the universal digital libraries of the future may be almost limitless. Mass digitization projects like Project Gutenberg and Google Print may fulfill the longstanding ideal of universal access to the truth, by ensuring widespread dissemination of high-quality e-books. By informing people about the broader world and their own history, they may guarantee the human right to seek and receive information and culture.\footnote{Universal Declaration of Human Rights, art. 19, G.A. Res. 217A(III), U.N. Doc. A/810, at 71 (1948).} By unleashing millions of printed or recorded works that would otherwise be locked behind library doors or totally out-of-print, they may create the cultural common ground that is the basis for a vibrant civil society and the informed exercise of popular sovereignty.\footnote{See Nancy Kranich, Libraries Create Social Capital, LIBRARY JOURNAL, Nov. 15, 2001, at 40.} And by making and sending lots of copies around the globe, they may preserve the world’s art and literature from wars, fires, accidents, carelessness, and the ravages of time.\footnote{As one preservationist puts it, lots of digital copies “keep stuff safe.” David Rosenthal, Lots of Copies Keep Stuff Safe: Peer-to-Peer Digital Preservation (2005), at http://www.archives.gov/era/pdf/it-conference-rosenthal.pdf.}

Forging a universal digital library out of billions of pages of paper, millions of paintings and sculptures, thousands of archived radio and television broadcasts, and trillions of megabytes of electronic information is an undertaking that will rival the exploration of the moon in its ambition and scope.\footnote{See Stu Feldman, A Conversation with Brewster Kahle, 2 ACM QUEUE, June 2004, available at http://www.acmqueue.org/modules.php?name=Content&pa=showpage&pid=163.} To make this vision a reality, copyright law must be reformed to simplify and reduce the overlapping and overbroad copyrights created by the existing system of chaotically ordered near-perpetual rights. Otherwise, like radio, cable television, or webcasts, digital libraries will be made available much more slowly, restrictively, and disappointingly that they might have been, owing to the holdout power of copyright holders in particular.
Without reform, Congress and the courts may continue to expand the length and scope of copyright far beyond historical limits, and prevent truly universal digital libraries from coming into being. Under the new regime of near-unlimited copyrights, the public domain is receding into distant memory, digitization of most copyrighted material is becoming unrealistically complicated and expensive, and millions of books and art works that should be freely reproducible are being hoarded by entities claiming exclusive rights in digital copies. Courts wrongly confine the fair use doctrine to ever more narrow grounds whenever potential harm to licensing arrangements could be imagined. Finally, a multi-faceted campaign against hardware and software capable of making digital copies is undermining the growth of technologies adaptable to digital libraries.

This article has outlined an agenda for copyright reform that would promote the progress of universal digital libraries, vindicate the constitutional rights of Internet users, and safeguard the legitimate interests of copyright owners. This agenda involves a revival of the more limited copyright that prevailed for most of American history, with a term that does not extend into centuries, a scope that does not protect unoriginal reproductions of the works of others or forbid noncommercial uses or entire technologies, a system of registration and recording that ensures that licensing does not become a confused tangle, and a compromise between unlimited free downloading and a “zero tolerance” policy for p2p file-sharing software that would validate the legitimate interests of copyright owners while preserving p2p’s utility to digital libraries. The implementation of these reforms will offer the builders of digital libraries a degree of certainty that existing law does not provide, and thus ensure that digital libraries will be as abundant and widely accessible as possible.